

## AS-i 3.0 Command Interface

### *Description of the commands*



*AS-i 3.0 specification*

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## 1. Introduction

The AS-i gateways integrate the AS-i slaves into the upstream fieldbus. Each upstream fieldbus (f.e. Modbus/TCP, CANopen, or PROFIBUS) has its unique possibilities to access cyclically and acyclically data. The gateway polls as an AS-i master all the slaves on the AS-i circuit. The result of these polls the gateway keeps in its internal state RAM as images of the inputs, outputs, parameters, and status. These images are available for use on the upstream fieldbus with their specific access methods. The images of the Modbus/TCP to AS-i gateway are available with Modbus Read and Write function calls on different Modbus registers. The main manual (command: insert cross reference) describes this in detail. CANopen provides this access with PDOs for cyclical access and SDOs for acyclical access.

The access to the images of the gateway is easy to configure on the upstream fieldbus and in most applications sufficient. However, the complete functionality of the gateway is available with the command interface. If you want to read the diagnosis string of an AS-i tuner (slave with 7.4 profile), you will need the command interface to call the WRITE\_ACYC\_DATA and READ\_ACYC\_DATA commands.

The command interface is available in a special image. A command is called by writing into this image and the command result is available with a read to this image.



### **Information!**

*The manual "AS-i 3.0 Command Interface" describes commands of the AS-i 3.0 Command Interface. A description of an AS-i Master is not included. Please refer to the corresponding manual of your AS-i Master for further information.*

*Please view the documentation of the respective device for further, device-specific information about the kind of the access to the command interface.*

2. Structure of the Command Interface

The command interface has the following structure shown in *table 1* and *table 2*.

Table 1

command request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	command							
2	T	O	circuit					
3	request parameter byte 1							
...	...							
36	request parameter byte 34							

Tab. 2-1.

**Bit T** in the command interface is the **toggle bit**. The toggle bit is only necessary in the case of interfaces which transfer the data cyclically.

The execution of a command of the command interface is declined, if the number of the transferred parameters is too small, this could happen when the command interface is too small or the telegram is too short.

**Circuit** selects the AS-i circuit. Circuit = 0 selects the first AS-i circuit.

**Bit LO** is the list order bit. The commands for reading and writing slave lists support two different sorting schemas.

LO = 0 selects the Euchner schema.

LO = 1 selects the Siemens schema (the sequence of the bits in the slave lists bytes is inverse).

**Parameter byte n** is the n<sup>th</sup> parameter of the command. The number of parameters is different for different commands. It is not necessary to set the additional parameter bytes to 0 in the command interface, if a command does not use the maximum number of parameter bytes (36)

Table 2

command response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	command (mirrored)							
2	T	result						
3	response byte 1							
...	...							
36	response byte 34							

Tab. 2-2.

There is the reflected command byte and the toggle bit of the request in the response. The execution of the command returns its result in the seven least significant bits of byte 2 of the response. 0 signals execution of the command without an error. The table *result codes* shows all possible result codes.



Information!

Please note that possibly some controls can exchange the high and low byte on the field bus with word orientated access to the command interface.

2.1 Result-code values

Name	Value	Description
OK	00 <sub>16</sub>	execution without fault
HI_NG	11 <sub>16</sub>	general fault
HI_OPCODE	12 <sub>16</sub>	illegal value in command
HI_LENGTH	13 <sub>16</sub>	length of the command interface is too short <sup>1</sup>
HI_ACCESS	14 <sub>16</sub>	no access right
EC_NG	21 <sub>16</sub>	general fault
EC_SND	22 <sub>16</sub>	slave (source addr) not detected
EC_SD0	23 <sub>16</sub>	slave 0 detected
EC_SD2	24 <sub>16</sub>	slave (target addr) not detected
EC_DE	25 <sub>16</sub>	delete error
EC_SE	26 <sub>16</sub>	set error
EC_AT	27 <sub>16</sub>	address temporary
EC_ET	28 <sub>16</sub>	extended ID1 temporary
EC_RE	29 <sub>16</sub>	read (extended ID1) error

Tab. 2-3.

1. The length of the command interface in the I/O-data area respectively the length of the DP/V1 requests is too short



### 3. List of all Commands



!!!

The most of the described commands can be applied to all AS-i 3.0 Masters.  
Exceptions are indicated in footers.

Values for command

see page	Command	Value	Meaning	Req Len	Res Len
page 12	AS-i 16-bit data				
page 12	RD_7X_IN	50 <sub>16</sub>	read 1 16-bit slave profile in.data	3	10
page 13	WR_7X_OUT	51 <sub>16</sub>	write 1 16-bit slave profile out.data	11	2
page 13	RD_7X_OUT	52 <sub>16</sub>	read 1 16-bit slave profile out.data	3	10
page 14	RD_7X_IN_X	53 <sub>16</sub>	read 4 16-bit slave profile in.data	3	34
page 14	WR_7X_OUT_X	54 <sub>16</sub>	write 4 16-bit slave profile out.data	35	2
page 15	RD_7X_OUT_X	55 <sub>16</sub>	read 4 16-bit slave profile out.data	3	34
page 15	OP_RD_16BIT_IN_CX	4C <sub>16</sub>	read 16 channels 16-bit slave in.data	3	34
page 16	OP_WR_16BIT_OUT_CX	4D <sub>16</sub>	write 16 channels 16-bit slave out.data	36	2
page 17	Commands acc. to Profile S-7.4/S-7.5				
! page 17	WR_74_75_PARAM <sup>1</sup>	5A <sub>16</sub>	write S-7.4/S-7.5-slave parameter	≥6	2
! page 18	RD_74_75_PARAM <sup>1</sup>	5B <sub>16</sub>	read S-7.4/S-7.5-slave parameter	4	≥3
! page 18	RD_74_75_ID <sup>1</sup>	5C <sub>16</sub>	read S-7.4/S-7.5-slave ID string	4	≥3
! page 19	RD_74_DIAG <sup>1</sup>	5D <sub>16</sub>	read S-7.4/S-7.5-slave diagnosis string	4	≥3
page 20	Acyclic commands				
page 20	WRITE_ACYC_TRANS	4E <sub>16</sub>	write acyclic transfer	≥7	2
page 24	command 1: read string S-7.4 ID				
page 24	command 2: read string S-7.4 diag				
page 25	command 3: read string S-7.4 param string				
page 25	command 4: write S-7.4 param string				
page 25	command 5: transfer S-7.5				
page 26	command 6: read S-7.5 cyclic 16-bit slave configuration				
page 26	command 7: read safety monitor <i>sorted</i> by OSSD				
page 28	command 8: read safety monitor <i>unsorted</i> (all devices) by OSSD				
page 29	command 9: reserved / not defined				
page 29	command 10: safety monitor diagnosis				
page 29	command 11: shutdown-history, separate for each release circuit				
page 29	command 12: safety monitor diagnosis, but with considering of the module allocation				
page 29	command 13: safety monitor diagnosis, but with considering of the module allocation				
page 31	command 14: diagnosis / shutdown-history, separate for each release circuit				
page 32	command 15: safety status				
page 34	command 16: device index identifier (read identifier as plain text)				
page 22	READ_ACYC_TRANS	4F <sub>16</sub>	read acyclic transfer	5	≥2
page 34	AS-i diagnostic				
page 34	GET_LISTS	30 <sub>16</sub>	get LDS/LAS/LPS flags	2	29
page 36	GET_FLAGS	47 <sub>16</sub>	get flags	2	5
page 37	GET_DELTA	57 <sub>16</sub>	get list of config. diff.	2	10

Tab. 3-4.

## Values for command

see page	Command	Value	Meaning	Req Len	Res Len
page 38	GET_LCS	60 <sub>16</sub>	get LCS	2	10
page 39	GET_LAS	45 <sub>16</sub>	get LAS	2	10
page 40	GET_LDS	46 <sub>16</sub>	get LDS	2	10
page 40	GET_LPF	3E <sub>16</sub>	get LPF	2	10
page 41	GET_LOS	61 <sub>16</sub>	get LOS	2	10
page 42	SET_LOS	62 <sub>16</sub>	set LOS	10	2
page 43	GET_TECA	63 <sub>16</sub>	get transm.err.counters	2	34
page 43	GET_TECB	64 <sub>16</sub>	get transm.err.counters	2	34
page 44	GET_TEC_X	66 <sub>16</sub>	get transm.err.counters	4	≥3
! page 45	READ_FAULT_DETECTOR <sup>2</sup>	10 <sub>16</sub>	read Fault_Detector	2	4
! page 55	READ_DUPLICATE_ADDR <sup>3</sup>	11 <sub>16</sub>	read list of duplicate addresses	2	10
page 47	Configuration of AS-i Master				
page 47	SET_OP_MODE	0C <sub>16</sub>	set Operation_Mode	3	2
page 48	STORE_CDI	07 <sub>16</sub>	store Actual_Configuration	2	2
page 48	READ_CDI	28 <sub>16</sub>	read Actual_Configuration	3	4
page 49	SET_PCD	25 <sub>16</sub>	set Permanent_Config	5	2
page 50	GET_PCD	26 <sub>16</sub>	get Permanent_Config	3	4
page 51	SET_LPS	29 <sub>16</sub>	set LPS	11	2
page 52	GET_LPS	44 <sub>16</sub>	get LPS	2	10
page 52	STORE_PI	04 <sub>16</sub>	store Actual_Parameter	2	2
page 53	WRITE_P	02 <sub>16</sub>	write Parameter	4	3
page 53	READ_PI	03 <sub>16</sub>	read Parameter	3	3
page 54	SET_PP	43 <sub>16</sub>	set Permanent_Parameter	4	2
page 55	GET_PP	01 <sub>16</sub>	get Permanent_Parameter	3	3
page 55	SET_AAE	0B <sub>16</sub>	set Auto_Address_Enable	3	2
page 55	SLAVE_ADDR	0D <sub>16</sub>	change Slave_Address	4	2
page 56	WRITE_XID1	3F <sub>16</sub>	write Extended_ID-Code_1	3	2
page 58	Other commands				
page 58	IDLE	00 <sub>16</sub>	no request	2	2
page 59	READ_IDI	41 <sub>16</sub>	read IDI	2	36
page 60	WRITE_ODI	42 <sub>16</sub>	write ODI	34	2
page 60	READ_ODI	56 <sub>16</sub>	read ODI	2	34
page 60	SET_OFFLINE	0A <sub>16</sub>	set Off-Line_Mode	3	2
page 61	SET_DATA_EX	48 <sub>16</sub>	set Data_Exchange_Active	3	2
! page 62	REWRITE_DPRAM <sup>4</sup>	78 <sub>16</sub>	rewrite DPRAM	3	3
page 62	BUTTONS	75 <sub>16</sub>	disable push buttons	3	2
page 63	FP_PARAM	7D <sub>16</sub>	functional Profile Parameter	≥3	≥2
page 63	FP_DATA <sup>5</sup>	7E <sub>16</sub>	functional profile data	≥3	≥2
! page 64	EXT_DIAG <sup>6</sup>	71 <sub>16</sub>	ExtDiag generation	6	2
! page 65	RD_EXT_DIAG <sup>7</sup>	7B <sub>16</sub>	read ExtDiag Settings	2	7

Tab. 3-4.

Values for command					
see page	Command	Value	Meaning	Req Len	Res Len
page 65	INVERTER	7C <sub>16</sub>	configure inverter slaves	12	4
page 66	MB_OP_CTRL_WR_FLAGS	85 <sub>16</sub>	write flags	≥5	2
page 67	MB_OP_CTRL_RD_FLAGS	86 <sub>16</sub>	read flags	4	≥3
page 67	RD_MFK_PARAM	59 <sub>16</sub>	read SEW MFK21 parameter	6	≥3
page 68	Functional Profiles				
page 68	"Safety at Work" list	00 <sub>16</sub>	slaves with released safety function, response contains EcFlags	3	8
page 71	"Safety at Work" list	0D <sub>16</sub>	slaves with released safety function, response doesn't contain EcFlags	3	6
page 72	"Safety at Work" diagnosis <sup>8</sup>	02 <sub>16</sub>	monitor diagnosis	5	n
page 77	Device Index Identifier	1C <sub>16</sub>	Read the device identifier in plan text	7	n
page 78	integrated AS-i sensors: Warnings	03 <sub>16</sub>	sensors with deleted D1 bit	3	10
page 79	Integrated AS-i sensors: Availability	04 <sub>16</sub>	sensors with deleted D2 bit	3	6
page 80	language-select	0E <sub>16</sub>	read display language	4	3
page 81	replacement of safety slaves input data	0F <sub>16</sub>	read safety input slave "interpretation data"	3	4
page 82	list of safety slaves	10 <sub>16</sub>	read addresses of safety slaves	3	6

Tab. 3-4.

1. There are improved versions of these commands. We don't recommend to use the old one any more.
2. The command READ\_FAULT\_DETECTOR is valid only for the use with masters which support this function. Please refer to the user manual of the master for further information.
3. The command READ\_DUPLICATE\_ADDR is valid only for the use with masters which support this function. Please refer to the user manual of the master for further information.
4. The command REWRITE\_DPRAM is valid only for the use with AS-i 3.0 Module OEM Master.
5. There are improved versions of these commands. We don't recommend to use the old one any more.
6. The command EXT\_DIAG is valid only for the use with AS-i 3.0 PROFIBUS Gateways.
7. The command RD\_EXT\_DIAG is valid only for the use with AS-i 3.0 PROFIBUS Gateways.
8. There are improved versions of these commands. We don't recommend to use the old one any more.

4. Commands of the Command Interface

4.1 AS-i 16-bit data

4.1.1 Overview of the commands

Values for command					
see page	Command	Value	Meaning	Req Len	Res Len
page 12	RD_7X_IN	50 <sub>16</sub>	read 1 16-bit slave profile in.data	3	10
page 13	WR_7X_OUT	51 <sub>16</sub>	write 1 16-bit slave profile out.data	11	2
page 13	RD_7X_OUT	52 <sub>16</sub>	read 1 16-bit slave profile out.data	3	10
page 14	RD_7X_IN_X	53 <sub>16</sub>	read 4 16-bit slave profile in.data	3	34
page 14	WR_7X_OUT_X	54 <sub>16</sub>	write 4 16-bit slave profile out.data	35	2
page 15	RD_7X_OUT_X	55 <sub>16</sub>	read 4 16-bit slave profile out.data	3	34
page 15	OP_RD_16BIT_IN_CX	4C <sub>16</sub>	read 16 channels 16-bit slave in.data	3	34
page 16	OP_WR_16BIT_OUT_CX	4D <sub>16</sub>	write 16 channels 16-bit slave out.data	36	2

Tab. 4-5.

4.1.2 Read 1 16-bit Slave in.Data (RD\_7X\_IN)

With this command, the four 16-bit channels of an AS-i input slave according to the slave profile (S-7.3, S-7.4, S-7.5, S-7.A.8, S.A.9, S-7.A.A) can be read.



**Information!**

A-Slaves map the data on channels 1 and 2.

B-Slaves map the data on channels 3 and 4.

Only values among 1 and 31 can be taken as a slave address.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	50 <sub>16</sub>							
2	T	–	circuit					
3	–		0	slave address				

Tab. 4-6.

Response															
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	50 <sub>16</sub>														
2	T	result													
3	channel 1, high byte														
...	...														
10	channel 4, low byte														

Tab. 4-7.

4.1.3 Write 1 16-bit Slave out. Data (WR\_7X\_OUT)

With this command, the four 16-bit channels of an AS-ioutput slave according to the slave profile (S-7.3, S-7.4, S-7.5, S-7.A.8, S.A.9, S-7.A.A) can be written.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	51 <sub>16</sub>							
2	T	—	circuit					
3	—		0	slave address				
4	channel 1, high byte							
...	...							
11	channel 4, low byte							

Tab. 4-8.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	51 <sub>16</sub>							
2	T	result						

Tab. 4-9.

4.1.4 Read 1 16-bit Slave out. Data (RD\_7X\_OUT)

With this command, the four 16-bit channels of an AS-i output slave according to the slave profile (S-7.3, S-7.4, S-7.5, S-7.A.8, S.A.9, S-7.A.A) can be read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	52 <sub>16</sub>							
2	T	—	circuit					
3	—		0	slave address				

Tab. 4-10.

Response															
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	52 <sub>16</sub>														
2	T	result													
3	channel 1, high byte														
...	...														
10	channel 4, low byte														

Tab. 4-11.

4.1.5 Read 4 16-bit Slave in. Data (RD\_7X\_IN\_X)

With this command, the four 16-bit channels of 4 AS-i input slaves with successive addresses according to slave profile (S-7.3, S-7.4, S-7.5, S-7.A.8, S.A.9, S-7.A.A) can be read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	53 <sub>16</sub>							
2	T	–	circuit					
3	–		0	1st slave address				

Tab. 4-12.

Response															
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	53 <sub>16</sub>														
2	T	result													
3	1st slave, channel 1, high byte														
...	...														
34	4th slave, channel 4, low byte														

Tab. 4-13.

4.1.6 Write 4 7.3 Slave out. Data (WR\_7X\_OUT\_X)

With this command the four 16-bit channels of four AS-i output slaves with successive addresses according to slave profile (S-7.3, S-7.4, S-7.5, S-7.A.8, S.A.9, S-7.A.A) can be written.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	54 <sub>16</sub>							
2	T	–	circuit					
3	–		0	1st slave address				
4	1st slave, channel 1, high byte							
...	...							
35	4th slave, channel 4, low byte							

Tab. 4-14.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	54 <sub>16</sub>							
2	T	result						

Tab. 4-15.

4.1.7 Read 4 7.3 Slave out. Data (RD\_7X\_OUT\_X)

With this command, the four 16-bit channels of four AS-i output slaves with successive addresses according to slave profile (S-7.3, S-7.4, S-7.5, S-7.A.8, S.A.9, S-7.A.A) can be read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	55 <sub>16</sub>							
2	T	—	circuit					
3	—		0	1st slave address				

Tab. 4-16.

Response															
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	55 <sub>16</sub>														
2	T	result													
3	1st slave, channel 1, high byte														
...	...														
34	4th slave, channel 4, low byte														

Tab. 4-17.

4.1.8 Read 16 channels 16-bit Slave in. Data (OP\_RD\_16BIT\_IN\_CX)

With this command, 16 channels of the 16-bit input-data for slaves with successive addresses according to slave profile (S-7.3, S-7.4, S-7.5, S-7.A.8, S.A.9, S-7.A.A) can be read.

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	4C <sub>16</sub>							
2	T	—	circuit					
3	1. slave							
4	number of channels per slave							

Tab. 4-18.

Response															
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	4C <sub>16</sub>														
2	T	result													
3	1. slave, channel 1, high byte														
4	1. slave, channel 1, low byte														
...	...														

Tab. 4-19.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
33	16. channel, high byte							
34	16. channel, low byte							

Tab. 4-19.

4.1.9 Write 16 channels 16-bit slave out. Data (OP\_WR\_16BIT\_OUT\_CX)

With this command, 16 channels of the 16-bit output-data for slaves with successive addresses according to slave profile (S-7.3, S-7.4, S-7.5, S-7.A.8, S.A.9, S-7.A.A) can be written.

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	4D <sub>16</sub>							
2	T	circuit						
3	1. slave							
4	number of channels per slave							
5	1. slave, 1. channel, high byte							
6	1. slave, 1. channel, low byte							
...	...							
35	16. channel, high byte							
36	16. channel, low byte							

Tab. 4-20.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	4D <sub>16</sub>							
2	T	result						

Tab. 4-21.



4.2 Commands acc. to Profile S-7.4/S-7.5

4.2.1 Overview of the commands

Values for command

see page	Command	Value	Meaning	Req Len	Res Len
page 17	WR_74_75_PARAM <sup>1</sup>	5A <sub>16</sub>	write S-7.4/S-7.5-slave parameter	≥6	2
page 18	RD_74_75_PARAM <sup>1</sup>	5B <sub>16</sub>	read S-7.4/S-7.5-slave parameter	4	≥3
page 18	RD_74_75_ID <sup>1</sup>	5C <sub>16</sub>	read S-7.4/S-7.5-slave ID string	4	≥3
page 19	RD_74_DIAG <sup>1</sup>	5D <sub>16</sub>	read S-7.4/S-7.5-slave diagnostic string	4	≥3

Tab. 4-22.

1. There are improved versions of these commands. We don't recommend to use the old one any more.

4.2.2 WR\_74\_75\_PARAM

With this function the parameter string of a slave according to profile S-7.4 is being written or the data transfer with a slave according to profile S-7.5 is started.

By a slave according to profile 7.5, data have to be registered into the buffer in the same form, as they have to be sent by AS-i.

Since the string can be longer than the command interface, it is written into the buffer in parts at first and then it is transferred to the slave.

**n** is the length of the part of the string which should be written into the buffer from *index i* on.

If  $i \equiv 0$ , then the string is being transferred to the slave.

Request														
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>						
1	5A <sub>16</sub>													
2	T	—	circuit											
3	slave address													
4	i													
5	n													
6	buffer byte i													
...	...													
n+5	buffer byte i+n-1													

Tab. 4-23.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	5A <sub>16</sub>							
2	T	results						

Tab. 4-24.

4.2.3 RD\_74\_75\_PARAM

With this function the parameter string of a slave according to profile S-7.4 is being read or the slave response according to profile S-7.5 is being read.

If it is about a slave according to profile 7.5, so have the data in the response buffer the following meaning:

FFh 00<sub>16</sub>: Transfer is still active

FFh xx<sub>16</sub>: Transfer finished with error

The first byte in the buffer not equal FF<sub>16</sub>: slave response. The response is in the same form registered in the buffer and transmitted over AS-i.

Since the string can be longer than the command interface, it is written into the buffer. The content of the buffer can read in parts from index i.

The first byte of the buffer is the length of the read string.

If i = 0, the string is being read from the slave, otherwise the function responses out of the memory; the data can be read consistently.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	5B <sub>16</sub>							
2	T	—	circuit					
3	slave address							
4	i							

Tab. 4-25.

Response															
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	5B <sub>16</sub>														
2	T	result													
3	buffer byte i														
...	...														
n+2	buffer byte i+n-1														

Tab. 4-26.

4.2.4 RD\_74\_75\_ID

With this function the ID string of a slave according to profile S-7.4 or the 16-bit slave configuration according to profile 7.5 is being read. Since the string can be longer than the command interface, it is written into the buffer. The content of the buffer can read in parts from index i.

The first byte of the buffer is the length of the read string.

If  $i \equiv 0$ , the string is being read from the slave, otherwise the function responses out of the memory, the data can be read consistently.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	5C <sub>16</sub>							
2	T	—	circuit					
3	slave address							
4	i							

Tab. 4-27.

Response															
byte	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$							
1	5C <sub>16</sub>														
2	T	result													
3	buffer byte i														
...	...														
n+2	buffer byte i+n-1														

Tab. 4-28.

By a 7.5 slave is the request always 1. The response byte contains the cyclic 16-bit slave configuration according to S-7.5 profile (analog/transparent bits are cancelled). If the response is  $08_{16}$ , that means that the cyclic 16-bit configuration could not be detected.

4.2.5 RD\_74\_DIAG

With this function the diagnostic string of a slave according to profile S-7.4 is being read. Since the string can be longer than the command interface, it is written into the buffer. The content of the buffer can be read in parts from index i.

The first byte of the buffer indicates the length of the read string.

If  $i \equiv 0$ , the string is being read from the slave, otherwise the function responses out of the memory, the data can be read consistently.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	5D <sub>16</sub>							
2	T	—	circuit					
3	slave address							
4	i							

Tab. 4-29.

Response															
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	5D <sub>16</sub>														
2	T	result													
3	buffer byte i														
...	...														
n+2	buffer byte i+n-1														

Tab. 4-30.

4.3 Acyclic commands

4.3.1 Overview of the commands

Values for command

see page	Command	Value	Meaning	Req Len	Res Len
page 20	WRITE_ACYC_TRANS	4E <sub>16</sub>	write acyclic transfer	≥7	2
page 22	READ_ACYC_TRANS	4F <sub>16</sub>	read acyclic transfer	5	≥2

Tab. 4-31.

4.3.2 WRITE\_ACYCLIC\_TRANS

This function starts various types of acyclic transfer (S-7.4, S-7.5 and Safety Monitor). The transfer is performed in the background. The result must be read using READ\_ACYC\_TRANS. The function is intended to be a replacement for the functions (RD\_74\_75\_PARAM, WR\_74\_75\_PARAM, RD\_74\_75\_ID, RD\_74\_DIAG and "Safety at Work" monitor diagnostic), as it runs in the background and does not stop the AS-i master during the transfer.

As the data to be transferred can be longer than the command interface, the data is first written to a buffer in sections before the transfer is started.

**n** is the length of the sub-string that is to be written to the buffer starting from index (i). When i = 0, the transfer is started.



Information

See <table 4-32> for an overview of the acyclic transfer commands and the supported monitor types.

Supported  
monitor types

Overview of the acyclic transfer commands			Monitor function range "Basic"	Monitor function range "EEEnhanced"	Monitor Generation II "Legacy Mode"	Monitor Generation II "Extended Mode"	Internal Monitor Generation II "Software-Version V4.x"	External Monitor Generation II "Software-Version V4.x"
see page	command	description						
page 24	1	read string S-7.4 ID						
page 24	2	read string S-7.4 diag						
page 25	3	read string S-7.4 param string						
page 25	4	write S-7.4 param string						
page 25	5	transfer S-7.5						
page 26	6	read S-7.5 cyclic 16-bit slave configuration						
page 26	7	read safety monitor <i>sorted</i> by OSSD	✓	✓	✓	-	-	-
page 28	8	read safety monitor <i>unsorted</i> (all devices) by OSSD						
page 29	9	reserved / not defined	-	-	-	-		
page 29	10	safety monitor diagnostic				✓		
page 29	11	shutdown-history, separate for each release circuit						
page 29	12	safety monitor diagnostic, but with considering of the module allocation						
page 29	13	shutdown-history, but with considering of the module allocation						
page 31	14	diagnostic / shutdown-history, separate for each release circuit					✓	✓
page 32	15	safety status				-	-	-
page 34	16	device index identifier (read identifier as plain text)				-	-	✓

Tab. 4-32.



**Information**

The commands 7 ... 16 are available only with safety devices.

Request															
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	4E <sub>16</sub>														
2	T	circuit													
3	slave address														
4	buffer index (i) high														
5	buffer index (i) low														
6	command <sup>1</sup>														
7	number of (n)														
8	data 0														
...	...														
n+7	data n-1														

Tab. 4-33.

1. For a list of all supported commands see <table 4-32>.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	4E <sub>16</sub>							
2	return							

Tab. 4-34.

4.3.3 READ\_ACYCLIC\_TRANS

With this call the response of the transfer command (started with WRITE\_ACYCLIC\_TRANS) is read.

Request															
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	4F <sub>16</sub>														
2	T	circuit													
3	slave address														
4	buffer index (i) high														
5	buffer index (i) low														

Tab. 4-35.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	4F <sub>16</sub>							
2	T	response						
3	data i							

Tab. 4-36.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
...	...							
m <sup>1</sup>	data i+(m-2)							

Tab. 4-36.

1. command interface response length m

The response data have the same format, as by commands RD\_74\_75\_PARAM, RD\_74\_75\_ID and „safety at work“-monitor diagnostic, see chap. <"Safety at Work" Monitor diagnostic>.

#### 4.3.3.1 Structure of the response buffer

As the string to be transferred can be longer than the command interface, the string is first saved in a buffer that can be read in sections using the buffer index (i).

The first byte in the response buffer defines the current command. FF<sub>16</sub> signifies transfer still active, FE<sub>16</sub> signifies transfer interrupted with errors. In the correct case, the command from WRITE\_ACYC\_TRANS is given here.

The first sub-section of the string is read using  $i \equiv 0$ , the second with  $i = n-2$ , etc. The two following bytes (high, low) define the length of the response buffer.

It is recommended to start reading the data always using index  $i \equiv 0$ . This message also contains the header. The user data length is therefore reduced by 3 bytes.



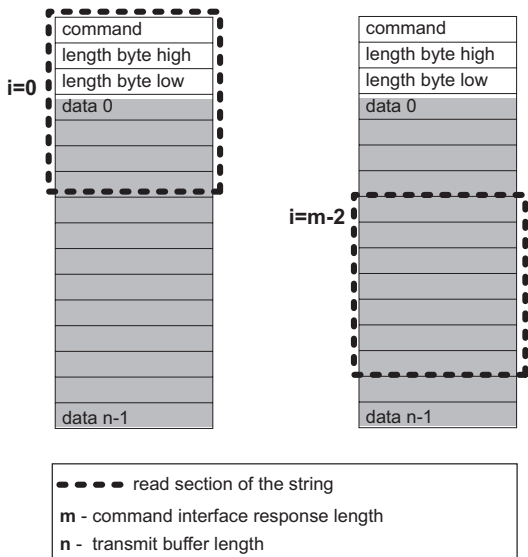
#### Information!

*Data with length  $i \neq 0$  can be read successfull only once. Each further read command with length  $i \neq 0$  ist quit with an error. Therefore further read process (sections) must be carried out with  $i > 0$ !*

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	command <sup>1</sup>							
2	length byt <sup>2</sup> e n (high)							
3	length byte n (low)							
4	data 0							
...	...							
n+3	data n-1							

Tab. 4-37.

1. FFh signifies transfer still active, FEh signified transfer interrupted with errors. In the correct case the command from WRITE\_ACYC\_TRANS is given here.
2. Transmit buffer length n.



**Information!**  
For further information see section <Example for the readout of the safety monitor with ACYC\_TRANS>

4.3.3.2 Command 1: Read „S-7.4 ID String“

With this call the *ID string* of a slave according to profile S-7.4 can be read.

Response buffer								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	ID string byte 0							
2	ID string byte 1							
...	...							
n	ID string byte n-1							

Tab. 4-38.

4.3.3.3 Command 2: Read „S-7.4 Diag String“

With this call the *diag string* of a slave according to profile S-7.4 can be read.

Response buffer								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	diag string byte 0							
2	diag string byte 1							

Tab. 4-39.



Response buffer								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
...	...							
n	diag string byte n-1							

Tab. 4-39.

4.3.3.4 Command 3: Read „S-7.4 Param String”

With this call the *param string* of a slave according to profile S-7.4 can be read.

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	param string byte 0							
2	param string byte 1							
...	...							
n	param string byte n-1							

Tab. 4-40.

4.3.3.5 Command 4: Write „S-7.4 Param String“

With this call the *param string* of a slave according to profile S-7.4 can be written.

Request buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	param string byte 0							
2	param string byte 1							
...	...							
n	param string byte n-1							

Tab. 4-41.

4.3.3.6 Command 5: „Transfer S-7.5“

With this call the *transfer string* of a slave according to profile S-7.5 can be transferred. The request/response buffer contain the S-7.5 strings in the same form as they are transferred via AS-i.

Request buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	CTT2 command byte (16 <sub>10</sub> - 19 <sub>10</sub> )							
2	index							
3	length							
4	data 0							
5	data 1							
...	...							
n	data n-4							

Tab. 4-42.

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	CTT2 reponse byte (50 <sub>10</sub> - 52 <sub>10</sub> , 90 <sub>10</sub> - 92 <sub>10</sub> )							
2	data 0							
3	data 1							
...	...							
n	data n-2							

Tab. 4-43.

4.3.3.7 Command 6: Read „Cyclical S-7.5 16-bit configuration“

With this call the cyclical S-7.5 16-bit configuration can be read, the analog/transparent bits being deleted in the response.

The cyclical 16-bit configuration cannot be determined if the response is 08<sub>16</sub>.

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0	0: no output 1: 1-byte output 2: 1-word output 3: 2-word output 4: 3-word output 5: 4-word output			0: data are valid 1: data are not valid	0: no input 1: 1-byte input 2: 1-word input 3: 2-word input 4: 3-word input 5: 4-word input		

Tab. 4-44.

4.3.3.8 Command 7: Read „Safety Monitor sorted acc. to OSSD“



Information

This command is not available with safety monitors version **SV4.x**.

See <table 4-32> for an overview of the acyclic transfer commands and the supported monitor types.

With this command the safety monitor is being read *sorted* acc. to the OSSD.

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
0	00 <sub>16</sub>							
1	monitor state							
2	OSSD 1 state							
3	OSSD 2 state							
4	number of <i>not green</i> <sup>1</sup> devices, OSSD 1							
5	number of <i>not green</i> <sup>1</sup> devices, OSSD 2							
6	device index 32, OSSD 1							
7	device color 32, OSSD 1							

Tab. 4-45.

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
8	device index 33, OSSD 1							
...	...							
133	device color 95, OSSD 1							
134	device index 32, OSSD 2							
...	...							
261	device color 95, OSSD 2							

Tab. 4-45.

1. The maximal value is 7, higher values are limited to 7.

Monitor state

Code	significance
0	protective mode, everything OK (output circuits that are not installed, not configured or dependent output circuits are indicated as OK)
1	protective mode, output circuit 1 off.
2	protective mode, output circuit 2 off
3	protective mode, both output circuits off.
4	configuration mode: power on
5	configuration mode
6	reserved / not defined
7	configuration mode: fatal device error, RESET or device replacement necessary

Tab. 4-46.

Color coding

Code	color	meaning
0	green	block is in the ON state (switched on)
1	green flashing	block is in the ON state (switched on), but already in the transition to the OFF state, e.g. shutdown delay
2	yellow	block is ready, but is still waiting for a further condition, e.g. local acknowledgement or Start button
3	yellow flashing	time condition exceeded, action must be repeated, e.g. synchronization time exceeded
4	red	block is in the OFF state (switched off)

Tab. 4-47.

5	red flashing	the error interlock is active, clear using one the following actions: > Acknowledge using the ESC/Service button > Power OFF/ON > AS-i OFF/ON
6	grey	OSSD not used / no communication with the AS-i slave

Tab. 4-47.



**Information!**

See also the separate "Safety-at-Work" monitor documentation for a description of the codes used for monitor state, OSSD state, device colors and assignments to OSSDs.

**4.3.3.9 Command 8: Read „Safety Monitor unsorted by OSSD“**



**Information**

This command is not available with safety monitors version **SV4.x**.

See <table 4-32> for an overview of the acyclic transfer commands and the supported monitor types.

With this command the safety monitor is being read *unsorted* by OSSD

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
0	00 <sub>16</sub>							
1	monitor state							
2	OSSD 1 state							
3	OSSD 2 state							
4	number of <i>not green</i> <sup>1</sup> devices, OSSD 1							
5	—							
6	device index 32							
7	device color 32							
8	device index 33							
...	...							
133	device color 95							
134	device index 32							
135	assignment of the device 32 to the OSSD							
...	...							
261	assignment of the device 95 to the OSSD							

Tab. 4-48.

1. The maximal value is 7, higher values are limited to 7.

Following assignment is possible:

00<sub>16</sub>: Preprocessing

01<sub>16</sub>: OSSD 1

02<sub>16</sub>: OSSD 2

03<sub>16</sub>: OSSD 1+2  
80<sub>16</sub>: Device doesn't exist



**Information!**  
See section <Command 7: Read „Safety Monitor sorted acc. to OSSD“> for a description of the codes used for monitor state, OSSD state, device colors and assignments to OSSDs and the "Safety-at-Work" monitor documentation.

4.3.3.10 Command 9: „reserved“

This command is reserved for future developments.

4.3.3.11 Commands 10 - 13: Safety unit diagnostic and shutdown-history



**Information**  
This command is only available with safety monitors version **GII "ext. mode"** and **SV4.x**.  
See <table 4-32> for an overview of the acyclic transfer commands and the supported monitor types.

In the case of a second generation safety monitor, the shutdown-history can be read additionally to the safety unit diagnostic.  
If an OSSD abandons the state *green*, the states of all devices are hold on at this moment. Therefore it is possible to detect the cause for the turning-off later.  
If there has been no turning-off of the related OSSD since the start, all devices are *grey*.  
If the slave-/monitor address is "0", the internal monitor is activated, otherwise the external one.

Command	Description
10	safety monitor diagnostic
11	shutdown-history, separate for each release circuit
12	safety monitor diagnostic, but with considering of the module allocation
13	shutdown-history, but with considering of the module allocation

Tab. 4-49.

Request buffer (only for commands 10 + 11)								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	OSSD: 0=OSSD 1; 1=OSSD 2							

Tab. 4-50.

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
0	reserved 00 <sub>16</sub>							
1	monitor state <sup>1</sup>							
2	OSSD 1 state <sup>2</sup>							
3	OSSD 2 state							
4	number of <i>not green</i> <sup>3</sup> devices							
5	—							
6	device index 32							
7	device <sup>4</sup> color 32							
8	device index 33							
9	device color 33							
...								
132	device index 95							
133	device color 95							
134	device index 32							
135	assignment <sup>5</sup> of the device 32 to the OSSD							
...								
260	device index 95							
261	assignment of the device 95 to the OSSD							

Tab. 4-51.

1. For code description see <table 4-46>.
2. By means of device colors it is possible to form an opinion about the state of the OSSDs see < table 4-47>.
3. The maximal value is 7, higher values are limited to 7.
4. By means of device colors it is possible to form an opinion about the state of the OSSDs see < table 4-47>.
5. For assignment of the devices to the OSSD see <table 4-52>.

Allocation								
Value	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
0	device exists	Device state has <i>not</i> changed itself since the last turning-off			device assigned to the preprocessing			
1	device doesn't exist	Device state has changed itself since the last turning-off			device assigned to the OSSD 1			
2					device assigned to the OSSD 2			
3					device assigned to the OSSD 1 and OSSD 2			

Tab. 4-52.

#### 4.3.3.12 Command 14: "Diagnostic / shutdown-history"



##### Information

This command is only available with safety monitors version **GII "ext. mode"** and **SV4.x**.

See <table 4-32> for an overview of the acyclic transfer commands and the supported monitor types.

With this command the "diagnostic / shutdown-history" can be read separate for each release circuit.

Request buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	list selection (0=current diagnostic; >0=diagnostic by OSSD turning-off (past events memory))							
2	number of the OSSD (0=preprocessing)							
3	Fdiagnostic format (0=complete diagnostic; 1=sorted according to the diagnostic index)							

Tab. 4-53.

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	response type (0=device color; >0=reserved)							
2	monitor state; byte 1 (see table 4-55 for description)							
3	OSSD type (0=internal OSSD; 1=peripheral OSSD)							
4	OSSD info - OSSD number, if internal OSSD (0=preprocessing, 1=OSSD 1, 2=OSSD 2); - Slave address, if peripheral OSSD (address 0 – 63, bit 7 points at the AS-i circuit that is allocated to the AS-i slave; 0=circuit 1, 1=circuit 2)							
5	OSSD state (Bit 0-bit 3 color of the OSSD; bit 4-bit 7 reserved)							
6	color device 0 (description see <table 4-56>).							
...	...							
261	color device 255							

Tab. 4-54.

##### Monitor state

Bit [4 ... 0]	
0 ... 31	reserved
Bit 5	configuration mode
0	monitor <i>not</i> in configuration mode
1	monitor in configuration mode
Bit 6	protected mode

Tab. 4-55.

Monitor state	
0	monitor <i>not</i> in protected mode
1	monitor in protected mode
Bit 7	device error
0	no device error
1	fatal device error, RESET or device exchange required

Tab. 4-55.

State and color coding	
Bit [2 ... 0]	State and/or color coding
00 <sub>16</sub>	green permanent light
01 <sub>16</sub>	green flashing
02 <sub>16</sub>	yellow permanent light
03 <sub>16</sub>	yellow flashing
04 <sub>16</sub>	red permanent light
05 <sub>16</sub>	red flashing
06 <sub>16</sub>	grey and/or off
07 <sub>16</sub>	green/yellow
Bit [4 ... 3]	
0 ... 3	reserved
Bit 5	modification
0	<i>no</i> device modification by "switch off"
1	device modification by "switch off"
Bit 6	existence
0	device exists
1	device doesn't exist
Bit 7	Usage
0	device is used in this OSSD
1	device is <i>not</i> used in this OSSD

Tab. 4-56.

4.3.3.13 Command 15: "Safety Status"



**Information**

*This command is only available with safety monitors version **SV4.x**.  
See <table 4-32> for an overview of the acyclic transfer commands and the supported monitor types.*

With this command the status of safety monitors (external and integrated) in the version 2 can be read.





**Information!**

You'll find an example for external monitors in section <Example for external monitors with 16 OSSDs>.

Request buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	reserved 00 <sub>16</sub>							

Tab. 4-57.

Response buffer								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	reserved 00 <sub>16</sub>							
2	OSSD 1 state <sup>1</sup>							
3	OSSD 2 state <sup>1</sup>							
...	...							
n	OSSD n-1 state <sup>1</sup>							

Tab. 4-58.

1. see <table 4-59>.

Coding of status byte	
Bit [0 ... 2]	state and/or color
00 <sub>16</sub>	green permanent light
01 <sub>16</sub>	green flashing
02 <sub>16</sub>	yellow permanent light
03 <sub>16</sub>	yellow flashing
04 <sub>16</sub>	red permanent light
05 <sub>16</sub>	red flashing
06 <sub>16</sub>	grey and/or off
07 <sub>16</sub>	reserved
Bit [6]	state and/or color
0	no device flashes yellow in this OSSD
1	at least one device flashes yellow in this OSSD
Bit [7]	state and/or color
0	no device flashes red in this OSSD
1	at least one device flashes red in this OSSD

Tab. 4-59.

4.3.3.14 Command 16: "Device index identifier"



**Information**

*This command is only available with external safety monitors version **SV4.x**.  
See <table 4-32> for an overview of the acyclic transfer commands and the supported monitor types.*

With this command the device index identifier can be read as plain text.



**Information!**

*You'll find an example for external monitors in section <Example device index identifier (read identifier as plain text)>.*

4.4 AS-i diagnostic

4.4.1 Overview of the commands

Values for command

see page	Command	Value	Meaning	Req Len	Res Len
page 34	GET_LISTS	30 <sub>16</sub>	get LDS/LAS/LPS flags	2	29
page 36	GET_FLAGS	47 <sub>16</sub>	get flags	2	5
page 37	GET_DELTA	57 <sub>16</sub>	get list of config. diff.	2	10
page 38	GET_LCS	60 <sub>16</sub>	get LCS	2	10
page 39	GET_LAS	45 <sub>16</sub>	get LAS	2	10
page 40	GET_LDS	46 <sub>16</sub>	get LDS	2	10
page 40	GET_LPF	3E <sub>16</sub>	get LPF	2	10
page 41	GET_LOS	61 <sub>16</sub>	get LOS	2	10
page 42	SET_LOS	62 <sub>16</sub>	set LOS	10	2
page 43	GET_Teca	63 <sub>16</sub>	get transm.err.counters	2	34
page 43	GET_TECB	64 <sub>16</sub>	get transm.err.counters	2	34
page 44	GET_TEC_X	66 <sub>16</sub>	get transm.err.counters	4	≥3
page 45	READ_FAULT_DETECTOR <sup>1</sup>	10 <sub>16</sub>	read Fault_Detector	2	4
page 55	READ_DUPLICATE_ADDR <sup>2</sup>	11 <sub>16</sub>	read list of duplicate addresses	2	10

Tab. 4-60.

1. The command READ\_FAULT\_DETECTOR is valid only for the use with masters which support this function. Please refer to the user manual of the master for further information.
2. The command READ\_DUPLICATE\_ADDR is valid only for the use with masters which support this function. Please refer to the user manual of the master for further information.

4.4.2 Get Lists and Flags (Get\_LPS, Get\_LAS, Get\_LDS, Get\_Flags) (GET\_LISTS)

With this call, the following entries of the AS-i Master can be read:

- The list of active AS-i slaves (**LAS**)
- The list of detected AS-i slaves (**LDS**)
- The list of projected AS-i slaves (**LPS**)

- The flags according to the AS-i slave specification

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	30 <sub>16</sub>							
2	T	O	circuit					

Tab. 4-61.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	30 <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0A
...	LAS							
10	31B	30B	29B	28B	27B	26B	25B	24B
11	7A	6A	5A	4A	3A	2A	1A	0A
...	LDS							
18	31B	30B	29B	28B	27B	26B	25B	24B
19	7A	6A	5A	4A	3A	2A	1A	0A
...	LPS							
26	31B	30B	29B	28B	27B	26B	25B	24B
27	—							Pok
28	OR	APF	NA	CA	AAv	AA <sub>s</sub>	S0	Cok
29	—					AA <sub>e</sub>	OL	DX

Tab. 4-62.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	30 <sub>16</sub>							
2	T	result						
3	0A	1A	2A	3A	4A	5A	6A	7A
...	LAS							
10	24B	25B	26B	27B	28B	29B	30B	31B
11	0A	1A	2A	3A	4A	5A	6A	7A
...	LDS							
18	24B	25B	26B	27B	28B	29B	30B	31B
19	0A	1A	2A	3A	4A	5A	6A	7A
...	LPS							
26	24B	25B	26B	27B	28B	29B	30B	31B
27	—							Pok

Tab. 4-63.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
28	OR	APF	NA	CA	AAv	AAs	S0	Cok
29	–					AAe	OL	DX

Tab. 4-63.

Pok    Periphery\_Ok  
S0    LDS.0  
AAs    Auto\_Address\_Assign  
AAv    Auto\_Address\_Available  
CA    Configuration\_Active  
NA    Normal\_Operation\_Active  
APF    APF  
OR    Offline\_Ready  
Cok    Config\_Ok  
AAe    Auto\_Address\_Enable  
OL    Offline  
DX    Data\_Exchange\_Active

4.4.3    Get Flags (GET\_FLAGS)

With this call, the flags according to the AS-i slave specification can be read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	47 <sub>16</sub>							
2	T	–	circuit					

Tab. 4-64.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	47 <sub>16</sub>							
2	T	response						
3								Pok
4	OR	APF	NA	CA	AAv	AAs	S0	Cok
5	–					AAe	OL	DX

Tab. 4-65.

Pok    Periphery\_OK  
This flag is set when no AS-i slave is signaling a peripheral fault.  
S0    LDS.0  
This flag is set when an AS-i slave with address 0 exists.

- AAs Auto\_Address\_Assign  
This flag is being set when the automatic address programming is possible (in other words, AUTO\_ADDR\_ENABLE = 1; no "incorrect" slave connected to the AS-i).
- AAv Auto\_Address\_Available  
This flag is set when the automatic address programming can be executed, exactly one AS-i slave is currently out of operation.
- CA Configuration\_Active  
The flag is set in configuration mode and reset in protected mode.
- NA Normal\_Operation\_Active  
This flag is set when the AS-i master is in normal operation.
- APF AS-i Power Fail  
This flag is set when the voltage on the AS-i cable is too low.
- OR Offline\_Ready  
The flag is set when the offline phase is active.
- Cok Config\_OK  
This flag is set when the desired (configured) and actual configuration match.
- AAe Auto\_Address\_Enable  
This flag indicates whether the automatic address programming is enabled (bit = 1) or disabled (bit = 0) by the user.
- OL Offline  
This flag is set when the mode should be changed to OFFLINE or when this mode has already been reached.
- DX Data\_Exchange\_Active  
If the "Data\_Exchange\_Active" flag is set, the data exchange between AS-i master and slaves is available in the data exchange phase. If this bit is not set the data exchange is not available. The read ID telegrams are transmitted to the slave.  
The bit is set if the AS-i master enters the offline phase.

4.4.4 Get Delta List (GET\_DELTA)

The delta list contains the list of slave addresses with configuration errors.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	57 <sub>16</sub>							
2	T	0	circuit					

Tab. 4-66.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	57 <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	–
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-67.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	57 <sub>16</sub>							
2	T	result						
3	0	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-68.

4.4.5 Get list of corrupted Slaves (GET\_LCS and GET\_LCS\_R6 (6CH))

The call GET\_LCS\_R6 (6CH) differs to the call GET\_LCS in the half long LCS list.

With the bit 2<sup>5</sup> is selected if the upper (=1) or lower (=0) part of the LCS is read. Read first with 2<sup>5</sup> in order to create a local copy of the LCS. Reading with bit 2<sup>5</sup>=1 transmits the upper part of the copy.

With the call GET\_LCS, the List of Corrupted Slaves (LCS) can be read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	60 <sub>16</sub>							
2	T	O	circuit					

Tab. 4-69.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	60 <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0A
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-70.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	60 <sub>16</sub>							
2	T	result						
3	0A	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-71.

4.4.6 Get list of activated Slaves (GET\_LAS)

With this call, the list of activated slaves (LAS) can be read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	45 <sub>16</sub>							
2	T	O	circuit					

Tab. 4-72.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	45 <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0A
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-73.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	45 <sub>16</sub>							
2	T	result						
3	0A	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-74.

4.4.7 Get list of detected AS-i Slaves (GET\_LDS)

With this call, the list of detected AS-i slaves (*LDS*) can be read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	46 <sub>16</sub>							
2	T	O	circuit					

Tab. 4-75.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	46 <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0A
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-76.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	46 <sub>16</sub>							
2	T	result						
3	0A	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-77.

4.4.8 Get list of peripheral faults (GET\_LPF)

With this call, the list of peripheral faults (*LPF*) signaled by the AS-i slaves is read out from the AS-i master. The LPF is updated cyclically by the AS-i master. If and when an AS-i slave signals faults of the attached peripherals (for example broken wire) can be found in the description of the AS-i slave.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	3E <sub>16</sub>							
2	T	O	circuit					

Tab. 4-78.



Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	3E <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0A
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-79.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	3E <sub>16</sub>							
2	T	result						
3	0A	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-80.

4.4.9 Get list of offline Slaves (GET\_LOS)

With this call, the list of slaves causing the offline phase when a configuration error occurs in being read out (List of Offline Slaves, LOS).

The user can choose the reaction of the master when a configuration error occurs. The master can be switched off line when an important slave causes a configuration error; less important slaves can send an error to the host, AS-i however will not be switched offline.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	61 <sub>16</sub>							
2	T	O	circuit					

Tab. 4-81.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	61 <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0A
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-82.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	61 <sub>16</sub>							
2	T	result						
3	0A	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-83.

4.4.10 Set list of offline Slaves (SET\_LOS and SET\_LOS\_R6 (6Dh))

The call **SET\_LOS\_R6 (6D<sub>16</sub>)** differs to the call GET\_LOS in the half long LOS list.

With the bit 2<sup>5</sup> is selected if the upper (=1) or lower (=0) part of the LOS is written.  
With this call, the list of slaves causing the offline phase when a configuration error occurs in being defined (List of Offline Slaves, LOS).

The user can choose the reaction of the master when a configuration error occurs. The master can be switched offline when an important slave causes a configuration error; less important slaves can send an error to the host, AS-i however will not be switched offline.

Request (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	62 <sub>16</sub>							
2	T	O	circuit					
3	7A	6A	5A	4A	3A	2A	1A	0A
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-84.

Request (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	62 <sub>16</sub>							
2	T	1	circuit					
3	0A	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-85.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	62 <sub>16</sub>							
2	T	result						

Tab. 4-86.

4.4.11 Get transm.err.counters (GET\_TECA)



**Information!**

*In order to get the real number of transcription errors, multiply the value with 2.*

With this call the error counters of all single slaves/A-slaves can be read (see chapter: Advanced diagnostic for AS-i Masters in the manual of your AS-i Master).

With every reading out of the counts, the error counters will be restarted.

The counts are being read out via the corresponding host interface and will be deleted with every read access. The counter's value is limited to 254. 255 will cause a counter overflow.

The counts could be independent of the counters, which are displayed in the display of the gateway.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	63 <sub>16</sub>							
2	T	–	circuit					

Tab. 4-87.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	63 <sub>16</sub>							
2	T	result						
3	APF							
4	slave 1A							
...	...							
34	slave 31A							

Tab. 4-88.

4.4.12 Get transm.err.counters (GET\_TECB)



**Information!**

*In order to get the real number of transcription errors, multiply the value with 2.*

With this call, the counts of the error counters for B-slaves are being read out (see chap. "Advanced diagnostic for AS-i Masters" in the manual of your AS-i Master).

With every reading out of the counts, the error counters will be restarted.

The counts are being read out via the corresponding host interface and will be deleted with every read access. The counter's value is limited to 254. 255 will cause a counter overflow.

The counts could be independent of the counters, which are displayed in the display of the gateway.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	64 <sub>16</sub>							
2	T	—	circuit					

Tab. 4-89.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	64 <sub>16</sub>							
2	T	result						
3	APF							
4	slave 1B							
...	...							
34	slave 31B							

Tab. 4-90.

4.4.13 Get transm.err.counters (GET\_TEC\_X)

Beginning with a definite slave address, the counts of the n error counters are being read out with this call.

With every reading out the counts, the error counters will be restarted.

The counts are being read out via the corresponding host interface and will be deleted with every read access. The counter's value is limited to 254. 255 will cause a counter overflow.

The counts could be independent of the counters, which are displayed in the display of the gateway.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	66 <sub>16</sub>							
2	T	—	circuit					
3	1. slave address							
4	number of counters							

Tab. 4-91.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	66 <sub>16</sub>							
2	T	result						
3	counter 1							
...	...							
n	counter n - 2							

Tab. 4-92.

4.4.14 Read fault detector (READ\_FAULT\_DETECTOR)



!!!

The command READ\_FAULT\_DETECTOR is valid only for the use with masters which support this function.

Please see the user manual of the master for further information.

With this call all informations of the AS-i detector are read out. In the first byte are stored the values transferred in the moment, in the second all values since the last deleting. By it is possible to recognize immediate, no more existing before messages also. The second byte is deleted by reading.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	10 <sub>16</sub>							
2	T	—	circuit					

Tab. 4-93.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	10 <sub>16</sub>							
2	T	result						
3	DA	ST	US	ES	reserved			
4	DA	ST	US	ES	reserved			

Tab. 4-94.

- DA duplicate address
- ST noise
- US over voltage
- ES earth fault

4.4.15 Read list of duplicate addresses (READ\_DUPLICATE\_ADDR)



!!!  
The command `READ_DUPLICATE_ADDR` is valid only for the use with masters which support this function.  
Please see the user manual of the master for further information.

With this call the list of slaves with duplicate addresses (the assignment of one address to two slaves) is read out.



**Information!**  
Further diagnostic functions for "Safety at Work" and for availability (resp. for warnings) of integrated sensors are detailed explained in the chapter "Functional Profiles" (see chap. <Functional Profiles>).

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	11 <sub>16</sub>							
2	T	O	circuit					

Tab. 4-95.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	11 <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0A
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-96.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	11 <sub>16</sub>							
2	T	result						
3	0A	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-97.

## 4.5 Configuration of AS-i Master

### 4.5.1 Overview of the commands

#### Values for command

see page	Command	Value	Meaning	Req Len	Res Len
page 47	SET_OP_MODE	0C <sub>16</sub>	set Operation_Mode	3	2
page 48	STORE_CDI	07 <sub>16</sub>	store Actual_Configuration	2	2
page 48	READ_CDI	28 <sub>16</sub>	read Actual_Configuration	3	4
page 49	SET_PCD	25 <sub>16</sub>	set Permanent_Config	5	2
page 50	GET_PCD	26 <sub>16</sub>	get Permanent_Config	3	4
page 51	SET_LPS	29 <sub>16</sub>	set LPS	11	2
page 52	GET_LPS	44 <sub>16</sub>	get LPS	2	10
page 52	STORE_PI	04 <sub>16</sub>	store Actual_Parameter	2	2
page 53	WRITE_P	02 <sub>16</sub>	write Parameter	4	3
page 53	READ_PI	03 <sub>16</sub>	read Parameter	3	3
page 54	SET_PP	43 <sub>16</sub>	set Permanent_Parameter	4	2
page 55	GET_PP	01 <sub>16</sub>	get Permanent_Parameter	3	3
page 55	SET_AAE	0B <sub>16</sub>	set Auto_Address_Enable	3	2
page 55	SLAVE_ADDR	0D <sub>16</sub>	change Slave_Address	4	2
page 56	WRITE_XID1	3F <sub>16</sub>	write Extended_ID-Code_1	3	2

Tab. 4-98.

### 4.5.2 Set operation mode (SET\_OP\_MODE: Set\_Operation\_Mode)

This call switches between configuration mode and protected mode. In protected mode, only AS-i slaves entered in the LPS and whose expected and actual configurations match, are being activated.

In other words: The slaves are being activated if the I/O configuration and the ID codes of the detected AS-i slaves are identical to the configured values.

In configuration mode, all detected AS-i slaves (except for AS-i slave "0") are activated. This also applies to AS-i slaves for which there are differences between the expected and actual configuration.

The "OPERATION MODE" bit is stored permanently; in other words, it is retained after a cold/warm restart.

When you change from configuration mode to protected mode, the AS-i master will do a warm restart (change to the offline phase followed by a change to the on-line mode).



#### **Information!**

*If an AS-i Slave with address "0" is entered in the LDS, the AS-i Master cannot change from configuration mode to protected mode.*

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0C <sub>16</sub>							
2	T	–	circuit					
3	operation mode							

Tab. 4-99.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0C <sub>16</sub>							
2	T	result						

Tab. 4-100.

Meaning of bit operation mode:

- 0: protected mode
- 1: configuration mode

4.5.3 Store actual configuration (STORE\_CDI)

With this call, the (actual) configuration data (I/O configuration, ID code, extended ID1 code and extended ID2 code) of all AS-i slaves are stored permanently in the EEPROM as the (expected) configuration data. The list of activated AS-i slaves (LAS) is adopted in the list of permanent AS-i slaves (LPS).

When this command is executed, the AS-i master changes to the offline phase and then changes back to the normal mode (warm restart on the AS-i master).

This command can only be executed in the configuration mode.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	07 <sub>16</sub>							
2	T	–	circuit					

Tab. 4-101.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	07 <sub>16</sub>							
2	T	result						

Tab. 4-102.

4.5.4 Read actual configuration (READ\_CDI)

With this call, the following configuration data of an addressed AS-i slave obtained by the AS-i master on the AS-i are read.

- I/O configuration



- ID code
- Extended ID1 code
- Extended ID2 code

The configuration data are specified by the manufacturer of the AS-i slave.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	28 <sub>16</sub>							
2	T	–	circuit					
3	–		B	slave address				

Tab. 4-103.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	28 <sub>16</sub>							
2	T	result						
3	xID2				xID1			
4	ID				IO			

Tab. 4-104.

Meaning of bit B:

- B = 0    Single AS-i slave or A-slave
- B = 1    B-slave

4.5.5    **Set permanent configuration (SET\_PCD)**

This call sets the following configuration data for the addressed AS-i slave:

- I/O configuration
- ID code
- Extended ID1 code
- Extended ID2 code

The configuration data are stored permanently on the EEPROM of the AS-i Master and are used as the expected configuration by the AS-i master in the protected mode. The configuration data are specified by the manufacturer of the AS-i slave.

If the addressed AS-i slave does not support an extended ID code 1/2, the value F<sub>hex</sub> must be specified.

When this command is executed, the AS-i master changes to the offline phase and then changes back to the normal mode (warm restart).

This command can only be executed in the configuration mode.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	25 <sub>16</sub>							
2	T	–	circuit					
3	–		B	slave address				
4	xID2				xID1			
5	ID				I0			

Tab. 4-105.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	25 <sub>16</sub>							
2	T	result						

Tab. 4-106.

Meaning of bit B:

- B = 0    Single AS-i slave or A-slave
- B = 1    B-slave

4.5.6    **Get extended permanent configuration (GET\_PCD)**

This call reads the following configuration data (configured data) of an addressed AS-i slave stored on the EEPROM of the AS-i master:

- I/O configuration
- ID code
- Extended ID1 code
- Extended ID2 code

The configuration data are specified by the manufacturer of the AS-i slave.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	26 <sub>16</sub>							
2	T	–	circuit					
3	–		B	slave address				

Tab. 4-107.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	26 <sub>16</sub>							
2	T	result						

Tab. 4-108.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
3	xID2				xID1			
4	ID				IO			

Tab. 4-108.

Meaning of bit B:

B = 0 Single AS-i slave or A-slave

B = 1 B-slave

4.5.7 Set list of projected slaves (SET\_LPS and SET\_LPS\_R6 (6Bh))

The command SET\_LPS\_R6 (6Bh) differs from the command SET-LPs in:

- no empty byte (3)
- half so long LPS list

With the bit 2<sup>5</sup> is selected if the upper (=1) or lower (=0) part of the LCS is read.

With this call, the list of configured AS-slaves is transferred for permanent storage in the EEPROM of the master.

When this command is executed, the AS-i master changes to the offline phase and then changes back to the normal mode (warm restart).

This command can only be executed in the configuration mode.

Request (if $O \equiv 0$ )								
byte	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
1	$29_{16}$							
2	T	0	circuit					
3	$00_{16}$							
4	7A	6A	5A	4A	3A	2A	1A	–
...								
11	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-109.

Request (if $O \equiv 1$ )								
byte	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
1	$29_{16}$							
2	T	1	circuit					
3	$00_{16}$							
4	–	1A	2A	3A	4A	5A	6A	7A
...								
11	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-110.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	29 <sub>16</sub>							
2	T	result						

Tab. 4-111.

4.5.8 Get list of projected slaves (GET\_LPS)

With this call, the list of projected AS-i slaves (LPS) is read out of the AS-i Master.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	44 <sub>16</sub>							
2	T	O	circuit					

Tab. 4-112.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	44 <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0A
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-113.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	44 <sub>16</sub>							
2	T	result						
3	0A	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24B	25B	26B	27B	28B	29B	30B	31B

Tab. 4-114.

4.5.9 Store actual parameters (STORE\_PI)

With this call, the configured parameters stored on the EEPROM are overwritten with the current, permanently stored (actual) parameters; in other words, the current parameters of all AS-i slaves are stored.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	04 <sub>16</sub>							
2	T	–	circuit					

Tab. 4-115.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	04 <sub>16</sub>							
2	T	result						

Tab. 4-116.

4.5.10 Write parameter (WRITE\_P)

The AS-i slave parameter value transferred with the command is passed on to the addressed AS-i slave.

The parameter is stored in the AS-i Master only temporarily and is not stored as a configured parameter in the EEPROM!

The AS-i slave transfers its current parameter value in the response (parameter echo). This can deviate from the value that has just been written according to the AS-i master specification.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	02 <sub>16</sub>							
2	T	–	circuit					
3	–		B	slave address				
4	–				parameter			

Tab. 4-117.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	02 <sub>16</sub>							
2	T	result						
3	–				slave response			

Tab. 4-118.

Meaning of bit B:

B = 0 Single AS-i slave or A-slave

B = 1 B-slave

4.5.11 Read parameter (READ\_PI: Read\_Parameter)

This call returns the current parameter value (actual parameter) of an AS-i slave sent by the AS-i Master. This value must not be confused with the parameter echo that is supplied by the AS-i slave as a response to the write\_p job.

This command can not be used for a directly reading of an AS-i parameter out of an AS-i slave.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	03 <sub>16</sub>							
2	T	–	circuit					
3	–		B	slave address				

Tab. 4-119.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	03 <sub>16</sub>							
2	T	result						
3	–				PI			

Tab. 4-120.

Meaning of bit B:

B = 0 Single AS-i slave or A-slave

B = 1 B-slave

4.5.12 Set permanent parameter (SET\_PP)

With this call, a parameter value for the specified AS-i slave is configured. The value is stored permanently in the EEPROM of the gateway.

The configured parameter value is transferred only when the AS-i slave is activated after turning on the power supply on the AS-i Master.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	43 <sub>16</sub>							
2	T	–	circuit					
3	–		B	slave address				
4	–				PP			

Tab. 4-121.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	43 <sub>16</sub>							
2	T	result						

Tab. 4-122.

4.5.13 Get permanent parameter (GET\_PP)

With this call, a slave-specific parameter value stored on the EEPROM of the AS-i Master is read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	01 <sub>16</sub>							
2	T	—	circuit					
3	—		B	slave address				

Tab. 4-123.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	01 <sub>16</sub>							
2	T	result						
3	—				PP			

Tab. 4-124.

Meaning of bit B:

B = 0 Single AS-i slave or A-slave

B = 1 B-slave

4.5.14 Set auto address enable (SET\_AAE)

This call can enable or disable the "automatic address programming" function.  
The AUTO\_ADDR\_ENABLE bit is stored permanently; in other words, it is retained after a warm/hot restart on the AS-i master.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0B <sub>16</sub>							
2	T	—	circuit					
3	Auto_Address_Enable							

Tab. 4-125.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0B <sub>16</sub>							
2	T	result						

Tab. 4-126.

4.5.15 Change slave address (SLAVE\_ADDR)

With this call, the AS-i address of an AS-i slave can be modified.

This call is mainly used to add a new AS-i slave with the default address "0" to the AS-Interface. In this case, the address is changed from "AS-i slave address old" = 0 to "AS-i slave address new".

This change can only be made when the following conditions are fulfilled:

- 1. An AS-i slave with "AS-i slave address old" exists.
- 2. If the old AS-i slave address is not equal to 0, an AS-i slave with address "0" cannot be connected at the same time.
- 3. The "AS-i slave address new" must have a valid value.
- 4. An AS-i slave with "AS-i slave address new" must not exist.



**Information!**

When the AS-i slave address is changed, the AS-i slave is not reset, in other words, the output data of the AS-i slave are retained until new data are received at the new address.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0D <sub>16</sub>							
2	T	–	circuit					
3	–		B	source address				
4	–		B	target address				

Tab. 4-127.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0D <sub>16</sub>							
2	T	result						

Tab. 4-128.

Meaning of bit B:

B = 0 Single AS-i slave or A-slave

B = 1 B-slave

**4.5.16 Write AS-i slave extended ID1 (WRITE\_XID1)**

With this call, the extended ID1 code of an AS-i slave with address "0" can be written directly via the AS-i cable. The call is intended for diagnostic purposes and is not required in the normal master mode.

The AS-i master passes the extended ID1 code on to the AS-i slave without any plausibility check.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	3F <sub>16</sub>							

Tab. 4-129.



Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
2	T	—	circuit					
3	—				xID1			

Tab. 4-129.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	3F <sub>16</sub>							
2	T	result						

Tab. 4-130.

4.6 Other commands

4.6.1 Overview of the commands

Values for command

see page	Command	Value	Meaning	Req Len	Res Len
page 58	IDLE	00 <sub>16</sub>	no request	2	2
page 59	READ_IDI	41 <sub>16</sub>	read IDI	2	36
page 60	WRITE_ODI	42 <sub>16</sub>	write ODI	34	2
page 60	READ_ODI	56 <sub>16</sub>	read ODI	2	34
page 60	SET_OFFLINE	0A <sub>16</sub>	set Off-Line_Mode	3	2
page 61	SET_DATA_EX	48 <sub>16</sub>	set Data_Exchange_Active	3	2
page 62	REWRITE_DPRAM <sup>1</sup>	78 <sub>16</sub>	rewrite DPRAM	3	3
page 62	BUTTONS	75 <sub>16</sub>	disable push buttons	3	2
page 63	FP_PARAM	7D <sub>16</sub>	functional Profile Parameter	≥3	≥2
page 63	FP_DATA <sup>2</sup>	7E <sub>16</sub>	functional profile data	≥3	≥2
page 64	EXT_DIAG <sup>3</sup>	71 <sub>16</sub>	ExtDiag generation	6	2
page 65	RD_EXT_DIAG <sup>4</sup>	7B <sub>16</sub>	read ExtDiag Settings	2	7
page 65	INVERTER	7C <sub>16</sub>	configure inverter slaves	12	4
page 66	MB_OP_CTRL_WR_FLAGS	85 <sub>16</sub>	write flags	≥5	2
page 67	MB_OP_CTRL_RD_FLAGS	86 <sub>16</sub>	read flags	4	≥3
page 67	RD_MFK_PARAM	59 <sub>16</sub>	read SEW MFK21 parameter	6	≥3

Tab. 4-131.

- 1. The command REWRITE\_DPRAM is valid only for the use with AS-i 3.0 Module OEM Master.
- 2. There are improved versions of these commands. We don't recommend to use the old one any more.
- 3. The command EXT\_DIAG is valid only for the use with AS-i 3.0 PROFIBUS Gateways.
- 4. The command RD\_EXT\_DIAG is valid only for the use with AS-i 3.0 PROFIBUS Gateways.

4.6.2 IDLE

When the value of "command" is zero, no request will be fulfilled.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	00 <sub>16</sub>							
2	T	–	circuit					

Tab. 4-132.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	00 <sub>16</sub>							
2	T	result						

Tab. 4-133.

4.6.3 Read input data image (READ\_IDI)

With this call, the input data values of all AS-i slaves are read out of the AS-i Master in addition to the cyclic data exchange. Though the command READ\_IDI transmits all execution control flags (byte 3 and byte 4).

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	41 <sub>16</sub>							
2	T	–	circuit					

Tab. 4-134.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	41 <sub>16</sub>							
2	T	result						
3	–							Pok
4	OR	APF	NA	CA	AAv	AAs	s0	Cok
5	–				slave 1A			
6	slave 2A				slave 3A			
...								
36	slave 30B				slave 31B			

Tab. 4-135.

- Pok    Periphery\_Ok
- S0    LDS.0
- AAs    Auto\_Address\_Assign
- AAv    Auto\_Address\_Available
- CA    Configuration\_Active
- NA    Normal\_Operation\_Active
- APF    APF
- OR    Offline\_Ready
- Cok    Config\_Ok
- AAe    Auto\_Address\_Enable
- OL    Offline
- DX    Data\_Exchange\_Active

4.6.4 Write output data image (WRITE\_ODI)

With this call the output data values of all AS-i slaves are written in addition to the cyclic data exchange.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	42 <sub>16</sub>							
2	T	—	circuit					
3	—				slave 1A			
4	slave 2A				slave 3A			
...	...							
34	slave 30B				slave 31B			

Tab. 4-136.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	42 <sub>16</sub>							
2	T	result						

Tab. 4-137.

4.6.5 Read output data image (READ\_ODI)

With this call, the output data values of all AS-i slaves is being read out of the AS-i Master.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	56 <sub>16</sub>							
2	T	–	circuit					

Tab. 4-138.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	56 <sub>16</sub>							
2	T	result						
3	—				slave 1A			
	slave 2A				slave 3A			
...	...							
34	slave 30B				slave 31B			

Tab. 4-139.

4.6.6 Set offline mode (SET\_OFFLINE)

This call switches between online and offline mode.

The online mode is the normal operating state for the AS-i master. The following jobs are processed cyclically:

- During the data exchange phase, the fields of the output data are transferred to the slave outputs for all AS-i slaves in the LAS. The addressed AS-i slaves submit the values of the slave inputs to the master when the transfer was free of errors.
- This is followed by the inclusion phase in which existing AS-i slaves are searched and newly added AS-i slaves are entered in the LDS or LAS.
- In the management phase, jobs by the user such as writing parameters are executed.

In the offline mode, the AS-i Master processes jobs by the user only. (Jobs that involve the immediate addressing of an AS-i slave are rejected with an error). There is no cyclic data exchange with the AS-i slaves.

When offline, the AS-i circuit is in a safe state.

The OFFLINE = TRUE bit is not permanently stored; in other words, following a cold/warm restart, the AS-i Master is once again in the online mode.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0A <sub>16</sub>							
2	T	—	circuit					
3	Off-Line							

Tab. 4-140.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	0A <sub>16</sub>							
2	T	result						

Tab. 4-141.

The master changes to the offline phase, if there is a 1 written in byte 3.

The master will change to online mode if there is a 0 written in byte 3.

4.6.7 Release data exchange (SET\_DATA\_EX)

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	48 <sub>16</sub>							
2	T	—	circuit					
3	Data_Exchange_Active							

Tab. 4-142.

Response								
byte	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
1	$48_{16}$							
2	T	result						

Tab. 4-143.

4.6.8 Rewrite DPRAM (REWRITE\_DPRAM)



**!!!**  
The command `REWRITE_DPRAM` is valid only for the use with  
AS-i 3.0 Module OEM Master.

This command is used for the rewriting of the DPRAM.

Request								
byte	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
1	$78_{16}$							
2	T	–	circuit					

Tab. 4-144.

Response								
byte	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
1	$78_{16}$							
2	T	result						

Tab. 4-145.

4.6.9 BUTTONS

With this call, the use of the buttons can be enabled/disabled.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	75 <sub>16</sub>							
2	T	–	circuit					
3	Buttons disabled							

Tab. 4-146.

Response								
byte	$2^7$	$2^6$	$2^5$	$2^4$	$2^3$	$2^2$	$2^1$	$2^0$
1	$75_{16}$							
2	T	result						

Tab. 4-147.

4.6.10 FP\_PARAM

This command is used for parametrization of "functional profiles".  
The content of the request and response bytes depends on the called function (see chap. <Functional Profiles>).

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	—	circuit					
3	function							
4	request byte 1							
...	...							
n	request byte n-3							

Tab. 4-148.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	result						
3	response byte 1							
...	...							
n	response byte n-2							

Tab. 4-149.

4.6.11 FP\_DATA

This command is used for the data exchange with "functional profiles".  
The content of the request and response bytes depends on the called function (see chap. <Functional Profiles>).

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	—	circuit					
3	function							
4	request byte 1							
...	...							
n	request byte n-3							

Tab. 4-150.

Response															
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	7E <sub>16</sub>														
2	T	result													
3	reponse byte 1														
...	...														
n	response byte n-2														

Tab. 4-151.

4.6.12 EXT\_DIAG



!!!  
The command EXT\_DIAG is valid only for the use with AS-i 3.0 PROFIBUS Gateways.

With this call, the conditions when to set the ExtDiag bit can be selected.

Request														
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>						
1	71 <sub>16</sub>													
2	T	–	circuit											
3	CF													
4	APF													
5	PF													
6	CS													

Tab. 4-152.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	71 <sub>16</sub>							
2	T	result						

Tab. 4-153.

- CF ExtDiag is set, if ConfigError = 1
- APF ExtDiag is set, if APF = 1
- PF ExtDiag is set, if PeripheryFault = 1
- CS ExtDiag is set, if LCS is not empty



4.6.13 RD\_EXT\_DIAG



**!!!**  
*The command RD\_EXT\_DIAG is valid only for the use with AS-i 3.0 PROFIBUS Gateways.*

With this call, the conditions when the ExtDiag bit is set can be read.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7B <sub>16</sub>							
2	T	–	circuit					

Tab. 4-154.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	75 <sub>16</sub>							
2	T	result						
3	CF							
4	APF							
5	PF							
6	CS							
7	FD							

Tab. 4-155.

- CF ExtDiag is set, if ConfigError = 1
  - APF ExtDiag is set, if APF = 1
  - PF ExtDiag is set, if PeripheryFault = 1
  - CS ExtDiag is set, if LCS is not empty
  - FD Diagnostic will be updated only if this is dictated by the PROFIBUS norm.
- Diagnostic date are not up to date when in doubt.

4.6.14 Inverter

With this call, an AS-i slave for frequency inverters is switched from cyclical mode to the transmission mode of four 16-bit values, in order to operate again with the selected AS-i destination parameter.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7C <sub>16</sub>							
2	T	—	circuit					
3	slave address							

Tab. 4-156.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
4	destination parameter							
5	value 1, high byte							
6	value 1, low byte							
7	value 2, high byte							
8	value 2, low byte							
9	value 3, high byte							
10	value 3, low byte							
11	value 4, high byte							
12	value 4, low byte							

Tab. 4-156.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7C <sub>16</sub>							
2	T	result						

Tab. 4-157.

4.6.15 Write Flag

Use this command to write the flag of a control program.

The control program of devices with control functions takes on data from the PB interface.

Request														
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>						
1	85 <sub>16</sub>													
2	T	–	circuit											
3	start address													
4	number of bytes n													
5	flags byte 1													
...	...													
n+4	flags byte n													

Tab. 4-158.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	85 <sub>16</sub>							
2	T	result						

Tab. 4-159.

4.6.16 Read Flag

Use this command to read out the flags of a control program.

The control program of devices with control functions takes on data from the superior fieldbus interface.

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	86 <sub>16</sub>							
2	T	—	circuit					
3	start address							
4	number of bytes n							

Tab. 4-160.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	86 <sub>16</sub>							
2	T	result						
3	data 1							
...								
n+2	data n							

Tab. 4-161.

4.6.17 READ\_MFK\_PARAM

Use this command to read multiple commands of a SEW MFK21 slave.

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	59 <sub>16</sub>							
2	T	—	circuit					
3	slave							
4	index high							
5	index low							
6	number (n)							

Tab. 4-162.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	59 <sub>16</sub>							
2	T	result						
3	prm byte (index)							
4	prm byte (index+1)							
n+2	prm byte (index+n-1)							

Tab. 4-163.

4.7 Functional Profiles

4.7.1 Overview of the commands

Values for command

see page	Command	Value	Meaning	Req Len	Res Len
page 68	"Safety at Work" list	00 <sub>16</sub>	slaves with released safety function, response contains EcFlags	3	8
page 71	"Safety at Work" list	0D <sub>16</sub>	slaves with released safety function, response doesn't contain EcFlags	3	6
page 72	"Safety at Work" diagnostic <sup>1</sup>	02 <sub>16</sub>	monitor diagnostic	5	n
page 77	Device Index Identifier	1C <sub>16</sub>	Read the device identifier in plan text	7	n
page 78	integrated AS-i sensors: Warn-ings	03 <sub>16</sub>	sensors with deleted D1 bit	3	10
page 79	Integrated AS-i sensors: Avail-ability	04 <sub>16</sub>	sensors with deleted D2 bit	3	6
page 80	language-select	0E <sub>16</sub>	read display language	4	3
page 81	replacement of safety slaves input data	0F <sub>16</sub>	read safety input slave "interpretation data"	3	4
page 82	list of safety slaves	10 <sub>16</sub>	read addresses of safety slaves	3	6

Tab. 4-164.

1. There are improved versions of these commands. We don't recommend to use the old one any more.

4.7.2 "Safety at Work" List 1



**Information!**

*This function has been implemented only for reasons of the downwards compatibility.  
By AS-i 3.0 Masters, the state of the "safety input slaves" is specified on the image of the input data (0000 released).*

4.7.2.1 Slave list with Ec-Flags

**(Function: 00<sub>16</sub>)**

List of "safety at work input slaves" ("AS-i Safety at Work") being in released state.

Safety at work input slaves have the profile S-7.B or S-0.B (IO = 0 or 7, ID = B, see chap. <Read actual configuration (READ\_CDI)>.

The "Safety at Work" list 1 is a bit list which contains a bit for each possible slave address (1 - 31). This list is written in the bytes 5 until 8 in the response of the command of the command interface. Additionally, the reponse contains the ec-flags of the AS-i master in the bytes 3 and 4 (see chap. <Get Flags (GET\_FLAGS)>.

The bits of the "Safety at Work" list 1 are set if the safety function of the slave is activated (e.g. emergency button pressed). The bit is only set at security slaves when both contacts are released, otherwise the bits have the value 0. "Normal" (non-security) slaves also have the value 0.

Since the safety monitor is also being activated when a safety slave is missing or if the AS-i circuit is shut off (offline active), the ec-flags will also be transmitted. It is sufficient however to monitor the group error message Cok (configuration error). As long as no configuration error, the list of the "safety at work input slaves" can be used.

Configured safety slaves which are not available, and available slaves sending a wrong code sequence, will not be entered in this list.

With the bit "O", the sequence of the bits within the "Safety at Work" list 1 can be chosen.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	O	circuit					
3	00 <sub>16</sub>							

Tab. 4-165.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
3	–							Pok
4	OR	APF	NA	CA	AAv	AA <sub>s</sub>	S0	Cok
5	7	6	5	4	3	2	1	–
6	15	14	13	12	11	10	9	8
7	23	22	21	20	19	18	17	16
8	31	30	29	28	27	26	25	25

Tab. 4-166.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
3	–							Pok
4	OR	APF	NA	CA	AAv	AA <sub>s</sub>	S0	Cok
5	–	1	2	3	4	5	6	7
...	...							
8	24	25	26	27	28	29	30	31

Tab. 4-167.

Pok    Periphery\_Ok  
S0    LDS.0

AAs Auto\_Address\_Assign  
AAv Auto\_Address\_Available  
CA Configuration\_Active  
NA Normal\_Operation\_Active  
APF APF  
OR Offline\_Ready  
Cok Config\_Ok

**Example for O ≡ 0:**

Configuration OK,  
periphery OK (no peripheral fault,  
2 safety slaves with released safety function,  
AS-i addresses 4 and 10  
1 safety slave with unreleased safety function,  
AS-i address 5.

Reponse: 7E 00 01 25 10 04 00 00

4.7.2.2 Slave list without Ec-Flags

(Function: 0D<sub>16</sub>)

There is a function 0D<sub>16</sub> in addition to the function 00<sub>16</sub>. The function 0D<sub>16</sub> has no Ec-Flags in the response. The response falls short for 2 bytes.

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	O	circuit					
3	0Dh							

Tab. 4-168.

Response (by O ≡ 0)								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	response						
3	7	6	5	4	3	2	1	–
4	15	14	13	12	11	10	9	8
5	23	22	21	20	19	18	17	16
6	31	30	29	28	27	26	25	24

Tab. 4-169.

Response (by O ≡ 1)								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	response						
3	–	1	2	3	4	5	6	7
4	8	9	10	11	12	13	14	15
5	16	17	18	19	20	21	22	23
6	24	25	26	27	28	29	30	31

Tab. 4-170.

4.7.3 "Safety at Work" Monitor diagnostic

(Function: 02<sub>16</sub>)

Since the "Safety at Work" monitor can generate more than 32 Byte diagnostic data, these must be read with several command interface calls. The byte 5 declares the start index in the field of the diagnostic data.

If the start index is 0, new data is fetched from the monitor. Otherwise, the function will respond out of the memory; the data can be read consistently.

4.7.3.1 Setting of the AS-i diagnostic



**Information!**

*The function unsorted diagnostic is available only with monitors in the version 2.0 and higher.*

*The function sorted diagnostic is available with all monitors.*

The setting of the AS-i diagnostic takes place in the window "Information about monitor and bus" of the configuration software ASIMON for the AS-i safety monitor.

- Call up the menu "Edit/Information about monitor and bus".

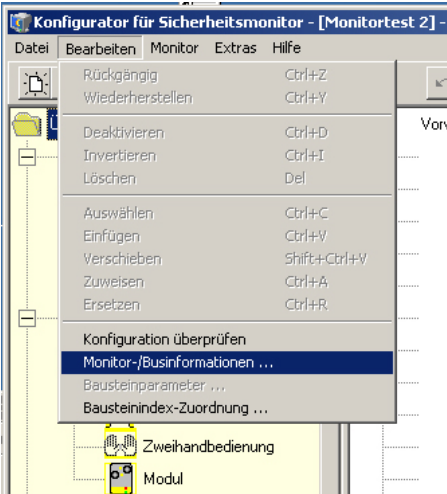


Fig. 4-1. Calling of Information about monitor and bus



- Set the function range in the window Information about monitor and bus

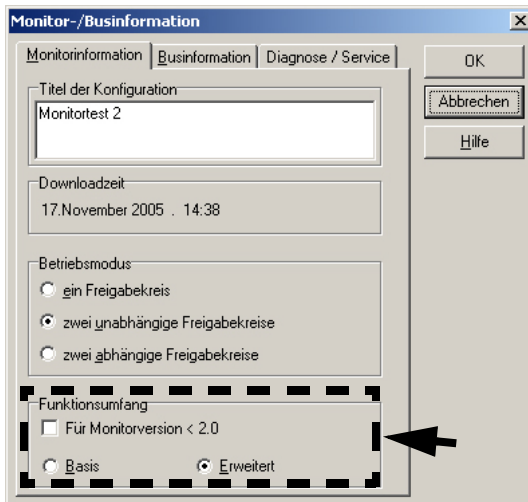


Fig. 4-2. Setting of function range

- Select in the window Information about monitor and bus the tab Diagnostic/ Service
- Select within the range Data selection sorted (sorted by OSSD) or unsorted (all devices)

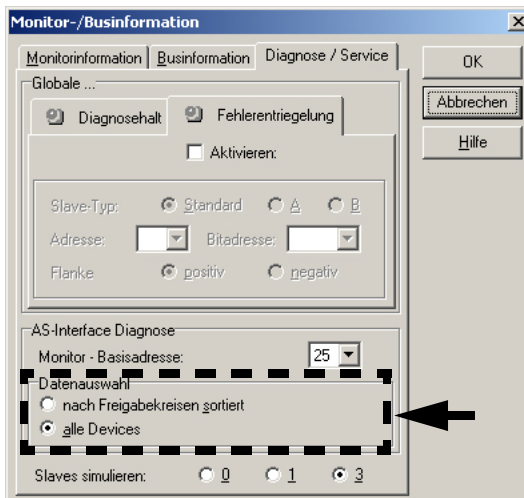


Fig. 4-3. Data selection (sorted/unsorted)

4.7.3.2 Enhanced diagnostic

Since the "Safety at Work" monitor diagnostic is longer than the maximum size of the command interface, it must be read with several adjacent requests.

The byte 5 ('index') declares the start index in the array of diagnostic data. If this start index is 0, the whole diagnostic is fetched from the monitor and stored to an internal buffer. Otherwise, the AS-i Master will respond out of the internal buffer. Thus, even though several requests are necessary to read the whole buffer, data integrity is maintained.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	L <sup>1</sup>	U <sup>2</sup>	circuit				
3	02 <sub>16</sub>							
4	slave address							
5	index							

Tab. 4-171.

- 1. L=1 long diagnostic for advanced monitor.
- 2. U=1 unsorted diagnostic (all devices).

Response															
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>							
1	7E <sub>16</sub>														
2	T	result													
3	diagnostic byte #index+0														
4	diagnostic byte #index+1														
...	...														
n	diagnostic byte #index+n-3														

Tab. 4-172.

The diagnostic array is set up as follows:

Safety Monitor Diagnostic Array "basic function range" and "sorted by OSSD"								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
0	00 <sub>16</sub>							
1	state of monitor							
2	state of OSSD 1							
3	state of OSSD 2							
4	number of devices <i>not green</i> , OSSD1							
5	number of devices <i>not green</i> , OSSD2							
6	device index 32, OSSD 1							

Tab. 4-173.

Safety Monitor Diagnostic Array "basic function range" and "sorted by OSSD"								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
7	color of device 32, OSSD 1							
8	device index 33, OSSD 1							
9	color of device 33, OSSD 1							
...	...							
68	device index 63, OSSD 1							
69	color of device 63, OSSD 1							
70	device index 32, OSSD 2							
71	color of device 32, OSSD 2							
...	...							
132	device index 63, OSSD 2							
133	color of device 63, OSSD 2							

Tab. 4-173.

Safety Monitor Diagnostic Array "enhanced function range" and "sorted by OSSD"								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
0	00 <sub>16</sub>							
1	state of monitor							
2	state of OSSD1							
3	state of OSSD2							
4	number of devices "not-green", OSSD1							
5	number of devices "not-green", OSSD2							
6	device index 32, OSSD1							
7	color of device 32, OSSD1							
8	device index 33, OSSD1							
...	...							
133	color of device 95, OSSD1							
134	device index 32, OSSD2							
...	...							
261	color of device 95, OSSD2							

Tab. 4-174.

Safety Monitor Diagnostic Array "basic function range" and "all devices"								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
0	00 <sub>16</sub>							
1	state of monitor							
2	state of OSSD1							

Tab. 4-175.

Safety Monitor Diagnostic Array "basic function range" and "all devices"								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
3	state of OSSD2							
4	number of devices "not-green"							
5	—							
6	device index 32							
7	color of device 32							
8	device index 33							
9	color of device 33							
...	...							
68	device index 63							
69	color of device 63							
70	device index 32							
71	assignment of device 32 to OSSD							
...	...							
132	device index 63							
133	assignment of device 63 to OSSD							

Tab. 4-175.

Safety Monitor Diagnostic Array "enhanced function range" and "all devices"								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
0	00 <sub>16</sub>							
1	state of monitor							
2	state of OSSD1							
3	state of OSSD2							
4	number of devices number of devices "not-green"							
5	—							
6	device index 32							
7	color of device 32							
8	device index 33							
...	...							
133	color of device 95							
134	device index 32							
135	assignment of device 32 to OSSD2							
...	...							
261	assignment of device 95 to OSSD							

Tab. 4-176.

Possible assignment:  
00<sub>16</sub>: preprocessing  
01<sub>16</sub>: OSSD 1

- 02<sub>16</sub>: OSSD 2
- 03<sub>16</sub>: OSSD 1+2
- 80<sub>16</sub>: device does not exist



Information!

See chap. <Command 7: Read „Safety Monitor sorted acc. to OSSD“> for a description of the codes used for monitor state, OSSD state, device colors and assignments to OSSDs and the "Safety-at-Work" monitor documentation.

4.7.3.3 Device Index Identifier

(Function: 1C<sub>16</sub>)

Use this command to read the device identifier in plain text.

The value "address" is the AS-i address. The safety monitor integrated in the gateway is approached with the address 0. With the help of the diagnostic sorting it can be indicated whether the sorting is made normal or by device index. The maximum number of the transmitted bytes in the response is 34.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T			circuit				
3	1C <sub>16</sub>							
4	address							
5	device index high							
6	device index low							
7	sorting							

Tab. 4-177.

Response								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
3	reserved						DA	BI
4	device identifier #character 1							
5	device identifier #character 2							
...	...							
n-1	device identifier #character n-3							
n	0							

Tab. 4-178.

"Sorting" has the following meaning:

- 0: sorting by devices
- 1: AS-i sorting

The bit DA has the following meaning:

- DA = 0: device is activated
- DA = 1 device is deactivated

The bit BI has the following meaning:

- BI = 0: device index is in use
- BI = 1: device index is not in use

4.7.4 Integrated AS-i Sensors: Warnings

(Function: 03<sub>16</sub>)

List of integrated AS-i sensors according to profile S-1.1 (without extended addressing) or profile S-3.A.1 (with extended addressing), by which the input data bit D1 ("Warning") being deleted.

For creating of this list CDI and IDI are used only. Integrated AS-i slaves which are projected but not existing therefore are not entered here.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	O	circuit					
3	03 <sub>16</sub>							

Tab. 4-179.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
3	7A	6A	5A	4A	3A	2A	1A	0
...	...							
10	31B	30B	29B	28B	27B	26B	25B	24B

Tab. 4-180.

Response if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
3	0	1A	2A	3A	4A	5A	6A	7A
...	...							
10	24A	25A	26A	27A	28A	29A	30A	31A

Tab. 4-181.

4.7.5 Integrated AS-i Sensors: Availability

(Function: 04<sub>16</sub>)

List of the integrated slaves according to profile S-1.1 whose input data bits D2 ("Availability") are deleted.

For creating this list, CDI and IDI are used only. Integrated AS-i slaves which are projected but not existing therefore are not entered here.

Request								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	O	circuit					
3	04 <sub>16</sub>							

Tab. 4-182.

Response (if O ≡ 0)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
3	7	6	5	4	3	2	1	0
...	...							
6	31	30	29	28	27	26	25	24

Tab. 4-183.

Response (if O ≡ 1)								
byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
3	0	1	2	3	4	5	6	7
...	...							
6	24	25	26	27	28	29	30	31

Tab. 4-184.

4.7.6 Language-select

(Function 0E<sub>16</sub>)

Use this function to set the display language.

Set:

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	–	circuit					
3	0E <sub>16</sub>							
4	language <sup>1</sup>							

Tab. 4-185.

1. Value: 0= default (no changes), 1= english, 2= german, 3= french, 4= italian, 5= spain.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	result						

Tab. 4-186.

Read:

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	–	circuit					
3	0E <sub>16</sub>							

Tab. 4-187.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
3	language <sup>1</sup>							

Tab. 4-188.

1. Value: 0= default (no changes), 1= english, 2= german, 3= french, 4= italian, 5= spanish.



4.7.7 Replacement of Safety Slaves input data

(Function 0F<sub>16</sub>)

Use this function to replace safety slaves input data with "interpretation data". If the function is active, so have safety slaves input data the following meaning:

Bit 0, 1: 00=channel 1 has released, 11=channel 1 has not released.

Bit 2, 3: 00=channel 2 has released, 11=channel 2 has not released.



**Information!**

This command replaces the old command MB\_FP\_LSS\_ENABLE.

**Set:**

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	—	circuit					
3	0F <sub>16</sub>							
4	safety slaves <sup>1</sup>							

Tab. 4-189.

1. Value: 0= no substitute value, 1=substitute value for safety slaves.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	result						

Tab. 4-190.

**Read:**

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	—	circuit					
3	0F <sub>16</sub>							

Tab. 4-191.

Response								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7E <sub>16</sub>							
2	T	result						
4	safety slaves <sup>1</sup>							

Tab. 4-192.

1. Value: 0= no substitute value, 1=substitute value for safety slaves.

4.7.8 List of Safety Slaves

(Function 10<sub>16</sub>)

Use this function to find out the addresses of safety slaves.

Read:

Request								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	O <sup>1</sup>	circuit					
3	10 <sub>16</sub>							

Tab. 4-193.

1. O = orientation.

Response (by O ≡ 0)								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	result						
3	7	6	5	4	3	2	1	0
...	...							
6	31	30	29	28	27	26	25	24

Tab. 4-194.

Response (bei O ≡ 1)								
Byte	2 <sup>7</sup>	2 <sup>6</sup>	2 <sup>5</sup>	2 <sup>4</sup>	2 <sup>3</sup>	2 <sup>2</sup>	2 <sup>1</sup>	2 <sup>0</sup>
1	7D <sub>16</sub>							
2	T	result						
3	0	1	2	3	4	5	6	7
...	...							
6	24	25	26	27	28	29	30	31

Tab. 4-195.

5. Command Interface Examples

5.1 Reading 16-bit input values

Command RD\_7X\_IN: Reading of 16-bit input values.



**Information!**

PROFIBUS:

PROFIBUS DP/V0: cyclic data exchange

Used ID/module in the GSD file: 12-byte management

Meaning of the bytes:

request: RD_7X_IN	
byte 1	50 <sub>hex</sub> (RD_7X_IN)
byte 2	00 <sub>hex</sub> (master 1, single master)
byte 3	1D <sub>hex</sub> (slave address 29)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-196.

Response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
byte 3	00 <sub>hex</sub> (or old values)
byte 4	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-197.

The call of the command interfaace has not been answered with the valid values since the toggle bit has not been set.

Set of toggle bit:

request	
byte 1	50 <sub>hex</sub>
byte 2	80 <sub>hex</sub> (toggle bit, result)
byte 3	1D <sub>hex</sub> (slave address 29)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-198.

Result: See chap. <Commands of the Command Interface>.

Response	
byte 1	50 <sub>hex</sub>
byte 2	80 <sub>hex</sub> (toggle bit, master1)
byte 3	16-bit channel 1 high byte <sub>hex</sub>
byte 4	16-bit channel 1 low byte <sub>hex</sub>
byte 5	16-bit channel 2 high byte <sub>hex</sub>
byte 6	16-bit channel 2 low byte <sub>hex</sub>
byte 7	16-bit channel 3 high byte <sub>hex</sub>
byte 8	16-bit channel 3 low byte <sub>hex</sub>
byte 9	16-bit channel 4 high byte <sub>hex</sub>
byte 10	16-bit channel 4 low byte <sub>hex</sub>
byte 11	00 <sub>hex</sub> not used
byte 12	00 <sub>hex</sub> not used

Tab. 5-199.

To get the input data again, the T-bit has to be reset again.



**Information!**

*PROFIBUS:*

*If a command of the command interface with DP/V1 is being carried out, setting the toggle bit is not necessary.*

**5.2 Store current configuration to the AS-i master**

1. Switch master to configuration mode
2. Write the current slave configuration to the master
3. Switch master to protected mode
4. Wait until master is in normal (protected) operation mode

**12-byte management**

1. Switch master to config mode

request: SET_OP_MODE	
byte 1	0C <sub>hex</sub> (SET_OP_MODE)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	01 <sub>hex</sub> (= config mode)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-200.

Response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-201.

No result because toggle bit = 0.

Set the toggle bit:

request: SET_OP_MODE	
byte 1	0C <sub>hex</sub> (SET_OP_MODE)
byte 2	80 <sub>hex</sub> (T = 1, master 1, single master)
byte 3	01 <sub>hex</sub> (= config mode)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-202.

Response	
byte 1	0C <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, result = 0)
byte 3	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-203.

Master is now in configuration mode.

Result = 0 ⇒ No error, for other result codes see chap. <Commands of the Command Interface>.

2. Write the actual slave configuration to the master

request: STORE_CDI	
byte 1	07 <sub>hex</sub> (STORE_CDI)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-204.

Response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-205.

No result because toggle bit = 0.

Set the toggle bit:

request: STORE_CDI	
byte 1	07 <sub>hex</sub> (STORE_CDI)
byte 2	80 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-206.

Response	
byte 1	00 <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, result = 0)
byte 3	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-207.

The current configuration data has been written.

3. Set master to protected mode

request: SET_OP_MODE	
byte 1	0C <sub>hex</sub> (SET_OP_MODE)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub> (= protected mode)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-208.

Response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)

Tab. 5-209.

Response	
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-209.

No result because toggle bit = 0.

Set the toggle bit:

request: SET_OP_MODE	
byte 1	0C <sub>hex</sub> (SET_OP_MODE)
byte 2	80 <sub>hex</sub> (T = 1, master 1, single master)
byte 3	00 <sub>hex</sub> (= protected mode)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-210.

Response	
byte 1	0C <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, result = 0)
byte 3	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-211.

The master has now been ordered to switch to the protected mode. It must be maintained now until the master changes into the operation mode.

4.Wait until master is in normal operation mode (and protected mode)

Reading out the flags until NA (Normal Operation Active) has been set.

request: GET_FLAGS	
byte 1	47 <sub>hex</sub> (GET_FLAGS)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-212.

Response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)

Tab. 5-213.

Response	
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-213.

No result because toggle bit = 0.

Setting the toggle bit:

request: GET_FLAGS	
byte 1	47 <sub>hex</sub> (GET_FLAGS)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub>
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-214.

responseresponse								
byte 1	47 <sub>hex</sub>							
byte 2	80 <sub>hex</sub> (T = 1, result = 0)							
byte 3	-	-	-	-	-	-	-	POK
byte 4	OR	APF	NA	CA	AAv	AA <sub>s</sub>	S0	COK
byte 5						AA <sub>e</sub>	OL	DX
byte 6	00 <sub>hex</sub>							
...								
byte 12	00 <sub>hex</sub>							

Tab. 5-215.

The flag NA has to be set before the application is started. In case it is not set, the flags have to be read out until this flag has been set to 1.

The flag NA indicates that the master is in normal operation mode.

Normal operation mode is necessary to run the application safely.

5.3 Store new configuration for all slaves

- 1. Switch master in configuration mode
- 2. Write slave configuration to master
- 3. Write new list of projected slaves (*LPS*)
- 4. Write permanent parameter (*PP*) to master
- 5. Switch master to protected mode
- 6. Wait until master is in normal operation Mode (and protected mode)



12-byte management

1. Set master in config mode

request: SET_OP_MODE	
byte 1	0C <sub>hex</sub> (SET_OP_MODE)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	01 <sub>hex</sub> (= config mode)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-216.

response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
byte 3	00 <sub>hex</sub> (or old values)
byte 4	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-217.

No result because toggle bit = 0.

Set the toggle bit:

request: SET_OP_MODE	
byte 1	0C <sub>hex</sub> (SET_OP_MODE)
byte 2	80 <sub>hex</sub> (T = 1, master 1, single master)
byte 3	01 <sub>hex</sub> (= config mode)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-218.

response	
byte 1	0C <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, result = 0)
byte 3	00 <sub>hex</sub> (or old values)
byte 4	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-219.

The master is now in configuration mode.

Result: See chap. <Commands of the Command Interface>.

2. Write single configuration to master

Writing a configuration of an AS-i slave to the master.

For example:

16 bit input 4 CH at address 4 (Slave data sheet)

ID: 3<sub>hex</sub>

ID2: E<sub>hex</sub>

IO: 7<sub>hex</sub>

ID1: F<sub>hex</sub>

request: SET_PCD	
byte 1	25 <sub>hex</sub> (SET_PCD)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	04 <sub>hex</sub> (slave address to write to master)
byte 4	EF <sub>hex</sub> (ID + IO to configure)
byte 5	37 <sub>hex</sub> (xID2 + xID1 to configure)
byte 6	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-220.

response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
byte 3	00 <sub>hex</sub> (or old values)
byte 4	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-221.

No result because toggle bit = 0.

Set the toggle bit:

request: SET_PCD	
byte 1	0C <sub>hex</sub> (SET_PCD)
byte 2	80 <sub>hex</sub> (T = 1, master 1, single master)
byte 3	04 <sub>hex</sub> (slave address to write to master)
byte 4	EF <sub>hex</sub> (ID + IO to configure)

Tab. 5-222.

request: SET_PCD	
byte 5	37 <sub>hex</sub> (ID + IO to configurate)
byte 6	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-222.

response	
byte 1	25 <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, result = 0)
byte 3	00 <sub>hex</sub> (or old values)
byte 4	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-223.

The single slave configuration for the 16-bit module is written.  
This command must be repeated for all 31 A-slaves and all 31 B-slaves. If you don't connect a slave to an address, write F<sub>hex</sub> for ID, IO, ID1, ID2.

3. Write new list of projected slaves

Write the complete LPS of your AS-i circuit.

Every bit in the LPS corresponds to one slave after the following scheme:

- byte0/Bit 0: slave 0/0A - can not be set!
  - byte1/Bit 1: slave 1/1A
  - ...
  - byte3/Bit 7: slave 31/31A
  - byte4/Bit 0: slave 0B - can not be set!
  - byte4/Bit 1: slave 1B
  - ...
  - byte7/Bit 7: slave 31B
- The slave is projected if the bit is set.

Example above:16-bit module at address 4 ⇒ Set bit 4/byte 0:

request: SET_LPS	
byte 1	29 <sub>hex</sub> (SET_LPS)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub>
byte 4	10 <sub>hex</sub> (LDS byte 0)
byte 5	00 <sub>hex</sub> (LDS byte 1)
...	...

Tab. 5-224.

request: SET_LPS	
byte 11	00 <sub>hex</sub> (LDS byte 7)
byte 12	00 <sub>hex</sub>

Tab. 5-224.

response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-225.

No result because toggle bit = 0.

Setting the toggle bit:

request: SET_LPS	
byte 1	29 <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, master 1, single master)
byte 3	00 <sub>hex</sub>
byte 4	10 <sub>hex</sub> (LDS byte 0)
byte 5	00 <sub>hex</sub> (LDS byte 1)
...	...
byte 11	00 <sub>hex</sub> (LDS byte 7)
byte 12	00 <sub>hex</sub>

Tab. 5-226.

response	
byte 1	29 <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, result = 0)
byte 3	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-227.

The new list of protected slaves (LPS) is written.

4. Write permanent parameter (power on parameter) to master

Example as above: 16 bit module at address 4 with PP = 07<sub>hex</sub>

request: SET_PP	
byte 1	43 <sub>hex</sub> (SET_PP)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	04 <sub>hex</sub> (slave address to write to master)
byte 4	07 <sub>hex</sub> (PP to write (use low nibble))
byte 5	00 <sub>hex</sub> (LDS byte 1)
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-228.

response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-229.

No result because toggle bit = 0  
Setting the toggle bit:

request: SET_PP	
byte 1	43 <sub>hex</sub> (SET_PP)
byte 2	80 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	04 <sub>hex</sub> (slave address to write to master)
byte 4	07 <sub>hex</sub> (PP to write (use low nibble))
byte 5	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-230.

response	
byte 1	43 <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, Result = 0)
byte 3	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-231.

The permanent parameter for the 16 bit module is written.

This command must be repeated for all 31 A-slaves and all 31 B-slaves. If you don't connect a slave to an address, write the default value to the master ( $F_{hex}$ ) as a permanent parameter.

5. Switch Master to Protected Mode

request: SET_OP_MODE	
byte 1	0C <sub>hex</sub> (SET_OP_MODE)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub> (= protected mode)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-232.

response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-233.

No result because toggle bit = 0.

Setting the toggle bit:

request: SET_OP_MODE	
byte 1	0C <sub>hex</sub> (SET_OP_MODE)
byte 2	80 <sub>hex</sub> (T = 1, master 1, single master)
byte 3	00 <sub>hex</sub> (= protected mode)
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-234.

response	
byte 1	0C <sub>hex</sub>
byte 2	80 <sub>hex</sub> (T = 1, result = 0)
byte 3	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-235.

The master has now been ordered to switch to protected mode.

6. Wait until master is in normal (protected) operation mode  
Read out the flags, until the NA (Normal Operation Active) has been set.

request: GET_FLAGS	
byte 1	47 <sub>hex</sub> (GET_FLAGS)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-236.

response	
byte 1	00 <sub>hex</sub> (or old values)
byte 2	00 <sub>hex</sub> (or old values)
...	...
byte 12	00 <sub>hex</sub> (or old values)

Tab. 5-237.

No result because toggle bit = 0.  
Setting the toggle bit:

request: GET_FLAGS	
byte 1	47 <sub>hex</sub> (GET_FLAGS)
byte 2	00 <sub>hex</sub> (T = 0, master 1, single master)
byte 3	00 <sub>hex</sub>
byte 4	00 <sub>hex</sub>
...	...
byte 12	00 <sub>hex</sub>

Tab. 5-238.

response								
byte 1	47 <sub>hex</sub>							
byte 2	80 <sub>hex</sub> (T = 1, result = 0)							
byte 3	-	-	-	-	-	-	-	POK
byte 4	OR	APF	NA	CA	AAv	AA <sub>s</sub>	S0	COK
byte 5						AA <sub>e</sub>	OL	DX
byte 6	00 <sub>hex</sub>							
...								
byte 12	00 <sub>hex</sub>							

Tab. 5-239.

The flag NA has to be set before the application is started. In case it is not set, the flags have to be read out until this flag has been set to 1.

The flag NA indicates that the master is in normal operation mode.  
Normal operation mode is necessary to run the application safely.



**Information!**

**PROFIBUS:**

*If a command of the command interface is used via PROFIBUS DP/V1, it is not necessary to use the toggle bit.*

The flag NA indicates that the master is in the normal operating mode which is necessary for the application to run safely.

**5.4 Example for the readout of the safety monitor with ACYC\_TRANS**

**5.4.1 Example for monitors with 2 release circuits**

Command interface length = 2+36

[1] Start request:

request	
byte 1	0x4E (WR_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0x00 (puffer index low)
byte 6	0x0A (safety monitor diagnostics)
byte 7	0x00 (number of bytes to send)

Tab. 5-240.

response	
byte 1	0x4E (WR_ACYC_TRANS)
byte 2	0x80 (OK)

Tab. 5-241.

2. Poll for the response (busy):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0x00 (puffer index low)

Tab. 5-242.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	0xFF (busy -> refresh)

Tab. 5-243.



3. Read response (data part 1):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0x00 (puffer index low)

Tab. 5-244.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (OK)
byte 3	0x0A (safety monitor diagnostics)
byte 4	0x01 (length of the response buffer <i>high</i> )
byte 5	0x06 (length of the response buffer <i>low</i> ) 262
byte 6	0x00 (fixed)
byte 7	state of monitor
byte 8	state of OSSD1
byte 9	state of OSSD2
byte 10	number of devices "not-green"
byte 11	reserved
byte 12	0x20 (device index 32)
byte 13	device color 32
byte 14	0x21 (device index 33)
byte 15	device color 33
...	
byte 36	0x2C (device index 44)
byte 37	device color 44
byte 38	0x2D (device index 45)

Tab. 5-245.

4. Read response (data part 2):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0x24 (puffer index low) 36

Tab. 5-246.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	device color 45
byte 4	0x2E (device index 46)
byte 5	device color 46
...	
byte 36	0x3E (device index 62)
byte 37	device color 62
byte 38	0x3F (device index 63)

Tab. 5-247.

5. Read response (data part 3):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0x48 (puffer index low) 72

Tab. 5-248.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (OK)
byte 3	device color 63
byte 4	0x40 (device index 64)
byte 5	device color 64
...	
byte 36	0x50 (device index 80)
byte 37	device color 80
byte 38	0x51 (device index 81)

Tab. 5-249.

6. Read response (data part 4):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0x6C (puffer index low) 108

Tab. 5-250.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	device color 81
byte 4	0x52 (device index 82)
byte 5	device color 82
...	
byte 30	0x5F (device index 95)
byte 31	device color 95
byte 32	0x20 (device index 32)
byte 33	device alocation 32
byte 34	0x21 (device index 33)
byte 35	device alocation 33
byte 36	0x22 (device index 34)
byte 37	device alocation 34
byte 38	0x23 (device index 35)

Tab. 5-251.

7. Read response (data part 5):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0x90 (puffer index low) 144

Tab. 5-252.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (OK)
byte 3	device alocation 35
byte 4	0x24 (device index 36)
byte 5	device alocation 36
...	
byte 36	0x34 (device index 52)
byte 37	device alocation 52
byte 38	0x35 (device index 53)

Tab. 5-253.

8. Read response (data part 6):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0xB4 (puffer index low) 180

Tab. 5-254.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	device alocation 53
byte 4	0x36 (device index 54)
byte 5	device alocation 54
...	
byte 36	0x46 (device index 70)
byte 37	device alocation 70
byte 38	0x47 (device index 71)

Tab. 5-255.

9. read response (data part 7):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0xD8 (puffer index low) 216

Tab. 5-256.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (OK)
byte 3	device alocation 71
byte 4	0x48 (device index 72)
byte 5	device alocation 72
...	
byte 36	0x58 (device index 88)
byte 37	device alocation 88
byte 38	0x59 (device index 89)

Tab. 5-257.

10. Read response (data part 8):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (puffer index high)
byte 5	0xFC (puffer index low) 252

Tab. 5-258.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	device alocation 89
byte 4	0x5A (device index 90)
byte 5	device alocation 90
byte 6	0x5B (device index 91)
byte 7	device alocation 91
byte 8	0x5C device index 92)
byte 9	device alocation 92
byte 10	0x5D (device index 93)
byte 11	device alocation 93
byte 12	0x5E (device index 94)
byte 13	device alocation 94
byte 14	0x5F (device index 95)
byte 15	device alocation 95

Tab. 5-259.

5.4.2 Example for internal monitors with 16 OSSDs

Command interface length = 36 bytes

[1] Start request:

request	
byte 1	0x4E (WR_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0x00 (buffer index low)
byte 6	0x0E (safety monitor diagnostics)
byte 7	0x03 (number of bytes to send)
byte 8	0x00 (actual diagnosis) <sup>1</sup>

Tab. 5-260.

request	
byte 9	0x01 (release circuit 1) <sup>1</sup>
byte 10	0x00 (complete diagnosis) <sup>1</sup>

Tab. 5-260.

1. See also chap. <Command 14: "Diagnostic / shutdown-history">.

response	
byte 1	0x4E (WR_ACYC_TRANS)
byte 2	0x80 (OK)

Tab. 5-261.

2. Poll for the response (busy):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0x00 (buffer index low)

Tab. 5-262.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	0xFF (busy -> refresh)

Tab. 5-263.

3. Read response (data part 1)

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0x00 (buffer index low)

Tab. 5-264.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	0x0E (diagnosis/shutdown-historie)
byte 4	0x01 ( length byte n high) <sup>1</sup>
byte 5	0x06 (length byte n low) <sup>1</sup>
byte 6	0x00

Tab. 5-265.

response	
byte 7	state of monitor <sup>2</sup>
byte 8	release circuit type <sup>2</sup>
byte 9	release circuit info <sup>2</sup>
byte 10	state of release circuit <sup>2</sup>
byte 11	device color 0
byte 12	device color 1
...	...
byte 36	device color 25

Tab. 5-265.

1. See also chap. <Structure of the response buffer>.
2. See also chap. <Command 14: "Diagnostic / shutdown-history">.
4. Read response (data part 2):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0x22 (buffer index low)

Tab. 5-266.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (OK)
byte 3	device color 26
byte 4	device color 27
byte 5	device color 28
...	
byte 36	device color 59

Tab. 5-267.

5. Read response (data part 3):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0x44 (buffer index low)

Tab. 5-268.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	device color 60
byte 4	device color 61
byte 5	device color 62
...	
byte 36	device color 93

Tab. 5-269.

6. Read response (data part 4):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0x66 (buffer index low)

Tab. 5-270.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (OK)
byte 3	device color 94
byte 4	device color 95
byte 5	device color 96
...	
byte 36	device color 127

Tab. 5-271.

7. Read response (data part 5):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0x88 (buffer index low)

Tab. 5-272.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	device color 128

Tab. 5-273.



response	
byte 4	device color 129
byte 5	device color 130
...	
byte 36	device color 161

Tab. 5-273.

8. Read response (data part 6):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x080 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0xAA (buffer index low)

Tab. 5-274.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (OK)
byte 3	device color 162
byte 4	device color 163
byte 5	device color 164
...	
byte 36	device color 195

Tab. 5-275.

9. Read response (data part 7):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0xCC (buffer index low)

Tab. 5-276.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x00 (OK)
byte 3	device color 196
byte 4	device color 197
byte 5	device color 198

Tab. 5-277.

response	
...	
byte 36	device color 229

Tab. 5-277.

10. Read response (data part 8):

request	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (master 1)
byte 3	0x00 (integrated safety monitor)
byte 4	0x00 (buffer index high)
byte 5	0x44 (buffer index low)

Tab. 5-278.

response	
byte 1	0x4F (RD_ACYC_TRANS)
byte 2	0x80 (OK)
byte 3	device color 230
byte 4	device color 231
byte 5	device color 232
...	
byte 28	device color 255
byte 29	0x00 (not used)
...	
byte 36	0x00 (not used)

Tab. 5-279.

5.4.3 Example for external monitors with 16 OSSDs

1. Start the request

byte 1	0x4E (WR_ACYC_TRANS)
byte 2	0x80 (circuit1)
byte 3	Slave: 15 (safety monitor address: 21 (dec))
byte 4	0x00 (puffer index high)
byte 5	0x00 (puffer index low)
byte 6	5 (7.5.5. transfer command)
byte 7	0x03 (number)
byte 8	0x12 (command "read request")

Tab. 5-280.

byte 9	Vendor specific object 7 – device color
byte 10	length: 1

Tab. 5-280.

2. Poll for the response (busy)

byte 1	0x4F (READ_ACYC_TRANS)
byte 2	0x80 (circuit 1)
byte 3	Slave: 15 (safety monitor address: 21 (dec))
byte 4	0x00 (puffer index high)
byte 5	0x00 (puffer index low)
byte 6	5 (7.5.5. transfer command)
byte 7	0x03 (number)
byte 8	0x12 (command "read request")
byte 9	vendor specific object 7 – Device Farbe
byte 10	length: 1

Tab. 5-281.

3. Poll for the response (busy)

byte 1	bit 0=1 device does not exist, bit1 = 1 device deactivated
byte 2	length byte high
byte 3	length byte low
byte 4	data 0
...	...
byte n	data n-3

Tab. 5-282.

5.4.4 Example device index identifier  
(read identifier as plain text)

1. Start the request

byte 1	
byte 2	0x80 (0x00, toggle bit)
byte 3	0x15 (address of ext. safety monitor , i.e. Adr. 21)

Tab. 5-283.

byte 4	0x00 (puffer index high)
byte 5	0x00 (puffer index low)
byte 6	0x10 (command 16 - device identifier)
byte 7	0x03 (number of following bytes)
byte 8	0x00 (device index high byte)
byte 9	0x00 (device index low byte)
byte 10	0x00 (output sorted (1) / unsorted (0))

Tab. 5-283.

2. Read the response

byte 1	0x4F
byte 2	0x00 (0x80, toggle bit)
byte 3	0x10 (command 16 - device identifier)
byte 4	0x00 (response length high byte (n bytes identifier + 2 byte device Index))
byte 5	0x0B (response length low byte (n bytes identifier + 2 byte device Index))
byte 6	0x4E (identifier byte 1 (Ascii-Zeichen 'N'))
...	...
byte 15	0x31 (identifier byte 11 (Ascii-Zeichen '1'))
byte 16	0x00 (device index (0...255) high byte)
byte 17	0x00 (device index (0...255) low byte)

Tab. 5-284.



6. Your opinion is important to us!

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We read every note or comment, no matter how small, and incorporate them into the documentation whenever possible.

Fill out the form on the following page and fax it to us or send your remarks, suggestions for improvement etc. to the following address:

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Kohlhammerstr. 16  
D - 70771 Leinfelden-Echterdingen  
Phone: +49 (0) 711-7597 0  
Fax: +49 (0) 711-7533 16  
eMail: info@euchner.de

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Fax No. +49 (0) 711-7533 16

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